Panasonic

FP7 CPU Unit
User's Manual

EtherNetIP Communication

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Contents of the Changes in EtherNet/IP Communication Function Manual

The following functions have been added to improve the easy usability of the EtherNet/IP function.

Use the following version for using the added functions.

FP7 CPU UNIT : Ver.4.11 or later FPWIN GR7(S) : Ver.2.10 or later

■ Improved items of EtherNet/IP Setting Tool functions

- The following setting items have been added to the EtherNet/IP basic configuration. This setting is available when the version of the FP7 CPU unit is Ver.4.11 or later.
 - RUN/IDLE bit operation of cyclic communication

For details, refer to 8.1.2 Cyclic Communication State Tables of EtherNet/IP.

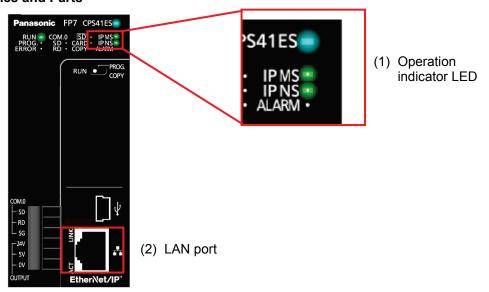
1 Introduction of EtherNet/IP Function

1.1 Introduction of EtherNet/IP Function

FP7 supports a new function "EtherNet/IP function".

This chapter describes the related names and functions, applicable models and the required versions for using this function.

Names and Parts



| Name | Description |
|---------------------|---|
| | MS These LEDs display the operating condition of the unit. |
| Operation indicator | NS Displays the communication status of network. |
| LED | For details of the lighting states of MS and NS, refer to "14.1 Lighting State of LED for EtherNet/IP Setting" for EtherNet/IP Setting. |
| LAN port | Port for connecting to EtherNet LAN. |
| LAN POIL | The EtherNet/IP communication is performed using the LAN port. |

Models on which the EtherNet/IP function is usable

The EtherNet/IP function is available for the following four models.

Use the EDS files for each model stored in the version Ver.2.8 of GR7(s) or later.

The EDS files are also stored in the following folder.

Storage location: C:\ProgramData\Panasonic-ID SUNX Control\EIP

Note) The ProgramData folder is a hidden folder.

The EDS files can be downloaded from our website.

- AFP7CPS31E
- AFP7CPS41E
- AFP7CPS31ES
- AFP7CPS41ES

Version of FP7 CPU unit on which the EtherNet/IP function is usable

Use the following version for using the EtherNet/IP function.

- FP7 CPU unit: Ver.4.00 or later

Description of EtherNet/IP Communication Function

2.1 What is EtherNet/IP?

EtherNet/IP (Ethernet Industrial Protocol) is an industrial multi-vendor realtime Ethernet system for executing the communication protocol for CIP (Common Industrial Protocol) control in an application layer on standard Ethernet.

For information on CIP, refer to the documents of ODVA.

Use the following versions for using the FP7 EtherNet/IP function.

FP7 CPU unit: Ver.4.00 or later
 FPWIN GR7(S): Ver.2.8 or later

[Point]

- The EtherNet/IP communication and Ethernet communication (such as the communication with GR7(S)) can be used simultaneously.

2.2 Cyclic Communication Function

The cyclic communication is a function for connecting from a scanner device to an adapter device and sending data mutually in a specified cycle after completing the connection.

The scanner device is a controller such as PLC.

The adapter device is a device such as a robot controller, encoder or IO device.

Scan list is a list that defines the connections between the scanner device and multiple adapter devices.

A constant cycle is called RPI (Requested Packet Interval).

The side which opens the connection of the cyclic communication is called originator, and the side which the connection is opened is called target.

The scanner device can be used as the adapter device.

2.3 Definitions of Terms

The following terms are used in this manual and the EtherNet/IP setting tool.

| Term | Description |
|-----------------------|--|
| Scan list | The scan list is the connection settings with adapter devices registered for a scanner device. |
| | The scanner device is connected with adapter devices according to the scan list. |
| EDS file | An EDS file contains the information on the communication for registering adapter devices in the scan list. |
| | EDS files are provided for each product by each vendor. |
| (Electric data sheet) | The EDS files of each adapter device should be registered for constructing the scan list with the setting tool. |
| Originator and Target | The side which connects the connection of the cyclic communicationo is called originator. |
| Originator and Target | The side which the connection of the cyclic communicationo is connected is called target. |
| | Node numbers can be set when an adapter device is registered in the scan list. |
| | Numbers that do not overlap are allocated in the scan list as node numbers. |
| Node number | Node numbers are not used in the cyclic communication, however, as each adapter is recognized by these numbers, they are used for monitoring the communication state of each node or controlling the start/stop of the communication. |
| Connection setting | The details of the connections of adapters registered in the scan list are set. |
| Node Name | Arbitrary node names can be given. |
| Device name | This is the device name of an adapter. |
| Device name | The device name is registered in the EDS file. |
| Connection name | The type of the connection manager registered in the EDS file is selected by the name. |
| | By selecting this, the application type (communication method) is changed. |
| | The communication method can be selected by the application type. |
| | The following communication methods are available; |
| | 1 : Exclusive Owner (Two-way communication) |
| | 2 : Input Only |
| | 3 : Listen Only |
| Application type | For a normal adapter device, select 1 (Two-way communication). |
| 7,77 | Although "Exclusive Owner" and "Input Only" are independent connections, "Listen Only" can be connected only when either of the above connection is established, and it will be automatically cut if the above independent connection is disconnected. |
| | Also, it will be reconnected automatically when the above independent connection is reconnected. |
| | Although the FP7 can be used as an adapter, it can be connected only when "Input Only" is selected. |

| Term | Description | | |
|-------------------------------|--|--|--|
| | A method for verifying the revision of a used EDS file and the information that the device actually used has is selected. | | |
| | Three verification methods are available. The default is "Follow Adapter Rule". | | |
| Compatibility check | 1 : Check | | |
| | 2 : Not Check | | |
| | 3 : Follow Adapter Rule | | |
| | Either instance communication (number specifications) or tag communication (symbol name specification) is displayed. | | |
| | For connecting from a scanner to adapters, there are methods which establish the connection by specifying numbers or by specifying symbols. | | |
| Communication method | Even when connecting by specifying symbols, numbers are assigned to packets during the actual cyclic communication. | | |
| | When selecting a connection, the methods available for the connection are displayed. | | |
| | When using the FP7 as an adapter, the both methods can be used, however, in the case of instance method, the selectable instance numbers are 100 to 199. | | |
| | The transmission timing is selected from Cyclic or COS (Change of state). | | |
| | However, COS depends on devices. | | |
| Send trigger | COS is basically a cyclic communication, however, it also performs transmission when sent data changes. | | |
| | The FP7 does not support COS. | | |
| COS transmission disable time | Although COS performs transmission when sent data changes, transmission is not performed even if the unit detects the data change within this time. | | |
| | In the cyclic communication, the timeout is judged on a receiver side to send transmission data as UDP packet. | | |
| Timeout period | The timeout period is selected from 4, 8, 16, 32, 64, 128, 256 and 512 times of RPI. | | |
| rimeout period | The timeout period should be 10 msec or more. | | |
| | RPI can be specified for T>O direction and O>T direction separately, so each timeout period may be different values. | | |
| Input setting (T>O) | This is the setting for the transmission from a target to the FP7 (originator). | | |
| RPI | Set the transmission interval for the cyclic communication. Set a value within the communication capacity of the adapter. | | |
| (Requested Packet Interval) | The usable RPI range depends on devices. | | |
| iiiloivai) | For the FP7, it is 0.5 ms to 10 s (by 0.5 ms). | | |

| Select a communication method that is selectable for the selected connection. 1:1:1 communication (Point to Point) 2: Multicast communication (Multicast) The point-to-point communication is a 1 to 1 communication between the connection source and destination. Transmission packet is received by the source device or destination device only. Other devices connected to the same HUB does not receive the transmission packet. By connecting multiple sources to the same connection, single multicast packet. By connecting multiple sources to the same connection, single multicast packet can be received by the multiple connection sources. The multicast packet is basically received by all the devices connected to the same HUB which includes the devices unrelated to the communication, and it leads to an unnecessary communication load. Therefore, set not to exceed 100% with the load factor caclulation of the setting tool when using the multicast communication. Also, it is recommended to use a HUB with a multicast filter. Set an instance ID or tag name according to the communication method of the selected connection. Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1: Transfers the data sent to adapters to send buffers from allocated operation memories. 2: Transfers the data sent from adapters to send buffers from allocated operation memories. 1: Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change Parameters that can be changed by EDS can be changed. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called apret packet. The amximum communication performance v | Term Description | |
|--|----------------------|---|
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| be received by the multiple connection sources. The multicast packet is basically received by all the devices connected to the same HUB which includes the devices unrelated to the communication, and it leads to an unnecessary communication load. Therefore, set not to exceed 100% with the load factor caclulation of the setting tool when using the multicast communication. Also, it is recommended to use a HUB with a multicast filter. Set an instance ID or tag name according to the communication method of the selected connection. Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Connection type | In the mutlicast communication, transmission data is sent as multicast packet. |
| HUB which includes the devices unrelated to the communication, and it leads to an unnecessary communication load. Therefore, set not to exceed 100% with the load factor caclulation of the setting tool when using the mutlicast communication. Also, it is recommended to use a HUB with a multicast filter. Set an instance ID or tag name according to the communication method of the selected connection. Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | |
| when using the mutlicast communication. Also, it is recommended to use a HUB with a multicast filter. Set an instance ID or tag name according to the communication method of the selected connection. Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | HUB which includes the devices unrelated to the communication, and it leads to an |
| Instance ID/Tag name Set an instance ID or tag name according to the communication method of the selected connection. Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | |
| Set the communication data size according to the communication setting of each adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | Also, it is recommended to use a HUB with a multicast filter. |
| adapter device. Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1 : Transfers the data sent to adapters to send buffers from allocated operation memories. 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Instance ID/Tag name | |
| Set this as well as changing the setting for the scanner, otherwise the communication cannot be performed as it does not match the setting of adapters. There are the following two refresh operations. 1: Transfers the data sent to adapters to send buffers from allocated operation memories. 2: Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change Parameters that can be changed by EDS can be changed. PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Data sina | |
| Refresh method 1: Transfers the data sent to adapters to send buffers from allocated operation memories. 2: Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change Parameters that can be changed by EDS can be changed. PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Data size | |
| Refresh method 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change Parameters that can be changed by EDS can be changed. PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | There are the following two refresh operations. |
| 2 : Transfers the data sent from adapters to allocated operation memories from receive buffers. The refresh method can be selected from three types, Batch, Divice and Instruction. Parameter change Parameters that can be changed by EDS can be changed. This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | |
| Parameter change Parameters that can be changed by EDS can be changed. This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Refresh method | |
| PPS performance index (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | The refresh method can be selected from three types, Batch, Divice and Instruction. |
| (Packet per sec) This is an index of sent/received packets processed in one second. The packet whose size is within 504 bytes is called normal packet. The packet whose size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | Parameter change | Parameters that can be changed by EDS can be changed. |
| size is 505 bytes to 1444 bytes is called larget packet. The amximum communication performance varies according to the data size used for communication. Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | This is an index of sent/received packets processed in one second. |
| Normal packet and large packet Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | |
| Performance index of FP7 When the size is 504 bytes or less: Max. 10000 pps | | |
| , | iarye packet | Performance index of FP7 |
| , | | When the size is 504 bytes or less: Max. 10000 pps |
| vvnen tne size is 505 bytes or more: Max. 5000 pps | | When the size is 505 bytes or more: Max. 5000 pps |

| Term | Description |
|--------------------------|--|
| Protocol used for cyclic | The cyclic commuication is performed using UDP. |
| communication | The used port number is 2222. |
| | In the case of InputOnly or ListenOnly, data is sent from the target, however, a packet called heartbeat whose size is 0 is also sent from the originator (FP7). |
| Heartbeat | For the RPI of this heartbeat, the value 16 times of the target is used automatically. |
| | Heartbeat is used for confirming the continuation of connection on the target side. |
| | It is used for detect the timeout. |
| Fanyand anan | This is a command for opening the connection of EtherNet/IP and sent using TCP. |
| Forward open | The used port number is 44818. |
| Large forward open | This is a command for opening the connection when sending/receiving data whose size is larger than 504 bytes. |
| | This bit indicates the operation state (RUN/IDLE) of a device that is sent from a scanner or adapter duuring the cyclic communication. |
| | RUN :1 |
| RUN/IDLE bit | IDLE : 0 |
| RUN/IDLE DIL | |
| | When the RUN/IDLE bit does not become a RUN state, the adapter device may not operate properly. |
| | For details, refer to "8.1.2 Cyclic Communication State Tables of EtherNet/IP". |

[Note]

- Do not use "2222" and "44818" for the port numbers set to the connections of Ethernet communication.

Examples of Network Configuration Using Cyclic Communication Function

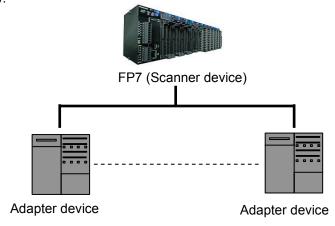
3.1 Examples of Network Configuration Using Cyclic Communication Function

Examples of the representative network configuration using the cyclic communication function are as follows.

Besides the following examples, flexible configurations are available.

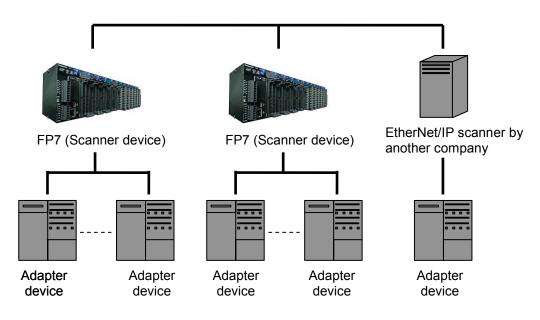
3.1.1 Connecting One Adapter Device or Multiple Adapter Devices to One FP7 CPU

The network is configured connecting one scanner device to multiple adapter devices as below.



3.1.2 Linking FP7 CPUs in Multiple Blocks

The network is configured using multiple blocks of the configuration (above 2.1.1) and linking each FP7 CPUs.



4

Overview of System Configuration Method

4.1 Overview of System Configuration Method

The system configuration is reviewed and selected by the following procedures.

1. Selection of used adapters

Select adapter devices according to applications.

2. Review of system configuration

Review the configurations of the system and network.

Besides the network configuration for the EtherNet/IP communication, review how Ethernet communications other than the EtehrNet/IP communication is performed.

3. Selection of Ethernet switch HUB

Select a HUB considering the network configuration and the functions of HUB.

The used Ethernet switch HUB should be 100 Mpbs or more.

Some HUBs have the following functions.

Switching HUB: Transfers only the data related to devices from the

destination.

Multicast filter

function:

Controls the multicast packet transmission to adapters or

scanners.

This is used to suppress the communication load factor

during the multicast communication of PLC link.

QOS function (Quality of

Service):

Classifies or groups application data, and transfers data

according to the priority of each group.

The cyclic communication data of the EtherNet/IP communication can be transferred in preference to other

Ethernet communication data.

To make the priority of the cyclic communication of the EtherNet/IP communication higher, set the port number of

UDP to 2222.

Note)

A switching HUB can be activated in a few seconds after the power supply turns ON, however, a switch with functions such as the multicast filter function or QOS function (Quality of Service) is called a managed switch, and it takes several tens of seconds to be activated after the power supply turns ON. Those differences should be considered in the system design.

5

Ethernet and EtherNet/IP Specifications of FP7

5.1 Number of Connections for Each Communication

The number of connections for each communication is limited.

| Communication | Maximum number of connections |
|----------------------------|--|
| Ethernet communication | Max. 216 connections |
| EtherNet/IP communication | Max. 256 connections (including I/O map connections) |
| UCMM message communication | Max. 256 connections |

^{*}For the whole FP7, the total number of connections for Ethernet communication and EtherNet/IP communication should be 272 or less.

Number of connections of Ethernet communication + EtherNet/IP communication ≤ 272 connections

5.2 Performance and Functions of FP7

For using the EtherNet/IP function on the FP7, the following functions can be used.

5.2.1 IGMP Query

With this function, the FP7 checks periodically in which host group each EtherNet/IP device is registered on a LAN.

This function can be used when an Ethernet switch HUB with the multicast filter function and any devices which send an IGMP query do not exist in the network.

5.2.2 TTL

TTL (Time To Live) is used to set the hierarchies of the network in which transmission packets can live when sending multicast packets to another scanner.

5.2.3 Multicast

Data of one target can be sent to multiple originators.

6 EtherNet/IP Setting Method

6.1 Setting Method of Cyclic Communication

This chapter describes the procedures for making the cyclic communication setting of EtherNet/IP.

The EtherNet/IP setting is made from "EtherNet/IP Setting" of FPWIN GR7(S).

The EDS file for each EtherNet/IP device is necessary for registering the setting.

The EDS files for EtherNet IP devices are available on the site of each vendor.

Once the EDS file is registered, the registration is not required from the next time.

1) Displaying the EtherNet/IP setting screen

- Display the screen for making the EtherNet/IP setting from FPWIN GR7(S).



2) Registering EDS files

- EDS files can be registered from the device list.



3) Registering devices in the scan list

- Select a device to be connected from the device list and register it in the scan list.
- For sending data from an adapter to another scanner, add the adapter in the I/O map.



4) Making cyclic communication settings

- Change the connection setting for enabling the cyclic communication.



5) Adjusting the communication load factor

- Confirm the communication factor. Repeat "4) Make cyclic communication settings" as necessary.



The setting is complete.

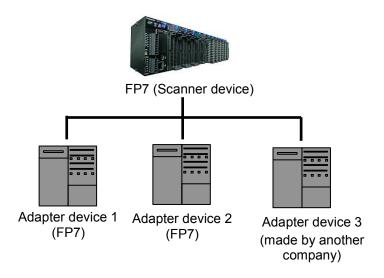
6.2 How to Use EtherNet/IP Setting Tool

For details of various operation methods of the EtherNet/IP tool, refer to 7. EtherNet/IP Setting Tool.

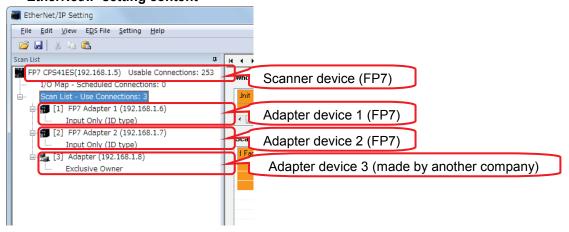
6.3 Setting Example of One Scanner Device and Multiple Adapter Devices

For configuring the system of one scanner device (FP7) and multiple adapter devices, the settings are as follows.

■ System configuration



■ EtherNet/IP setting content

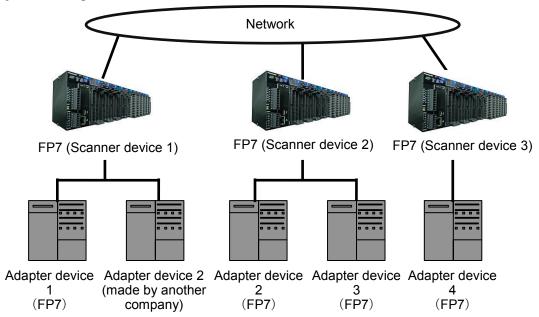


The detailed settings for each adapter device should be made in accordance with the system configuration.

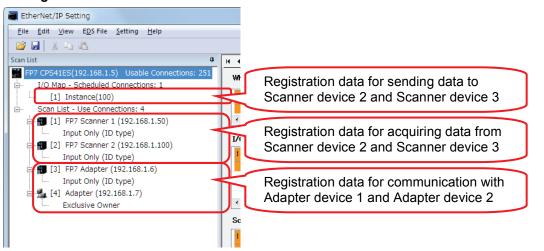
6.4 Setting Example of Multiple Scanner Devices and Multiple Adapter Devices

For configuring the system of multiple scanner devices (FP7) and multiple adapter devices, the settings are as follows.

■ System configuration



■ EtherNet/IP setting content Setting content of Scanner device 1



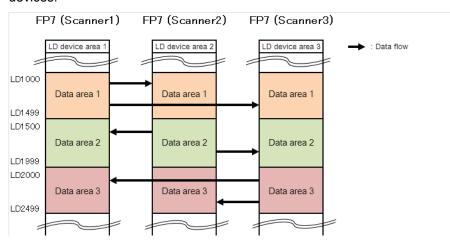
Make the same settings for the scanner devices 2 and 3.

6.5 Method of PLC Link

The method for making a link between PLCs is as follows.

6.5.1 What is PLC Link (Data Sharing between PLCs)?

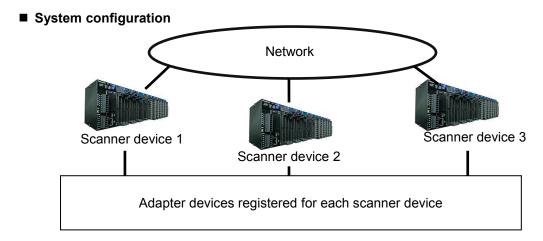
By linking data between PLCs as below, data can be shared between multiple scanner devices.



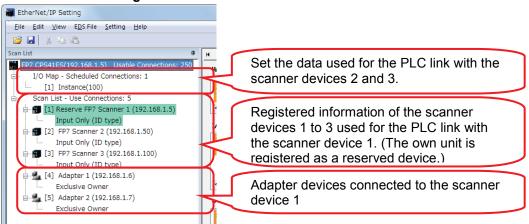
6.5.2 Setting Method of PLC Link

For performing the PLC link, register scanner devices to be linked in the scan list and data to be linked in the I/O map.

Example) When setting the PLC link using the scanner devices 1 to 3 of the following system configuration



■ EtherNet/IP setting: Scan list

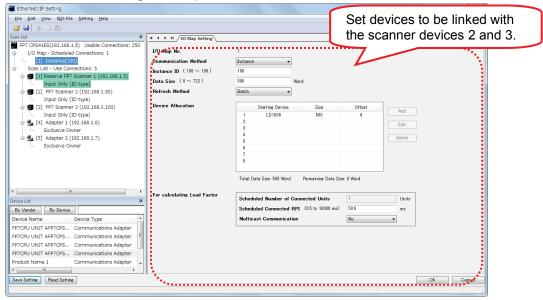


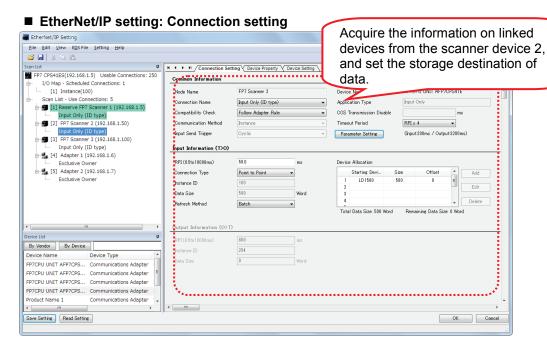
[Point]

- To easily manage the PLC link and adapter settings, make the PLC link setting as follows.
 - (1) First, register scanner devices including the own unit. However, the home unit is registered as an invalid (reserved) device as it does not communication with itself.
 - (2) Register the adapter device connected to the own unit after the scanner devices that the PLC link is set.

Registering scanner devices (including the own unit) and adapter devices in this order makes the node number of each scanner device correspond with the contents of the scanner devices 2 and 3.

■ EtherNet/IP setting: I/O map





Make the setting for the scanner device 3 as well.

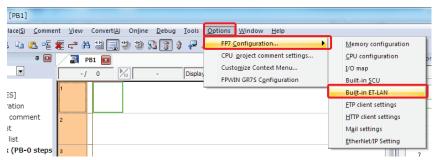
EtherNet/IP Setting Tool

7.1 Selection for Using EtherNet/IP Function

For using the EtherNet/IP function, it is necessary to set "EtherNet/IP function" to "Use" in the Built-in ET-LAN setting dialog box.

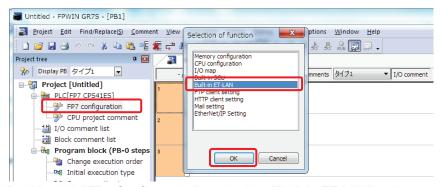
7.1.1 How to Display the Built-in ET-LAN Setting Dialog Box

7.1.1.1 Starting Method from the Menu of GR7



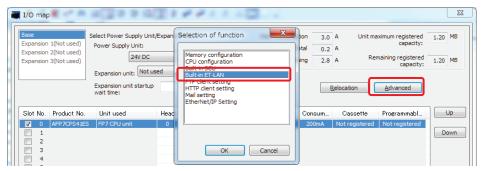
Select "Options" > "FP7 Configuration" > "Built-in ET-LAN".

7.1.1.2 Starting Method from the Project Tree of GR7



Double-click "FP7 Configuration", and select "Built-in ET-LAN" and press the OK button.

7.1.1.3 Starting Method from I/O Map Setting Screen



Select "Advanced" button of the I/O map setting screen > "Built-in ET-LAN" and press the OK button.

Built-in ET-LAN setting + -SNTP FTP server System connection information setting 1 System connection information setting 2 System connection information setting 3 System connection information setting 1 User connection information setting 1 Setting item Setting description Basic com Specify IPv4 or IPv6 IPv4 only IPv4 address automatic acquisition Automaticcaly acquire IPv6 address User connection information setting 1 User connection information setting 2 User connection information setting 3 User connection information setting 4 User connection information setting 6 User connection information setting 6 User connection information setting 6 User connection information setting 8 User connection information setting 8 User connection information setting 10 User connection information setting 11 User connection information setting 13 User connection information setting 14 User connection information 192.168. 1. 5 255.255.255. 0 Home IP address (IPv4) Subnet mask (IPv4) Default gateway (IPv4) 192.168. 1. Subnet prefix length (IPv6) Local IP address (IPv6) fe80: 0: 0: 0:1234:5678:1234:5678 Default gateway (IPv6) fe80: 0: 0: 0: 0: 0: 1 TCP ULP timeout value TCP zero window timer value TCP resend timer value TCP end timer value User connection information setting 13 User connection information setting 14 User connection information setting 15 User connection information setting 15 IP assembly timer value TCP terminator detection timer value DNS server IP address Set automatically Specify DNS server IP 0. 0. 0. 0 0. 0. 0. 0 Priority DNS server Alternate DNS server Add-on Add-on Use. Routing setting Routing setting Not use Route 1 Destination network 1 EtherNet/IP Function ExterNet/IF Function Specify whether or not to use EtherNet/IP function, (For using this function, Ver 4 or later version of CPU unit is required. Also, note that the EtherNet/IP setting will be cleared when changing the setting

Save Setting Read Setting(O)

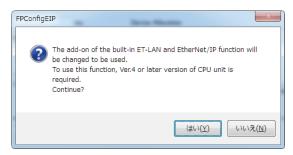
7.1.2 How to Change the Built-in ET-LAN Setting Dialog Box

- "Add-on" should be set to "Use" in advance for changing "EtherNet/IP Function" to "Use".
- * For setting "Add-on" to "Use", the version of the CPU unit should be V3.0 or later.

OK Cancel Read PLC

* For setting "EtherNet/IP Function" to "Use", the version of the CPU unit should be Ver.4.0 or later.

If the EtherNet/IP setting is made when "EtherNet/IP Function" of the Built-in ET-LAN dialog box is set to "Not use", the following message appears on the completion of the setting.



Selecting "Yes" changes the setting of "EtherNet/IP Function" to "Use" automatically.

* For setting "EtherNet/IP Function" to "Use", the version of the CPU unit should be Ver.4.0 or later.

7.1.3 Restrictions and Precautions on Setting EtherNet/IP Function

■ Precautions on setting EtherNet/IP Function

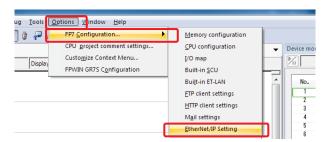
- If the setting of "EtherNet/IP Function" is changed to "Not use", the EtherNet/IP setting information will be cleared.

^{*} When the setting for Add-on is changed to "Not use", the EtherNet/IP setting information will also be cleared like a case where the EtherNet/IP function is changed.

7.2 How to Display the EtherNet/IP Setting Screen

This chapter describes how to display the EtherNet/IP setting screen.

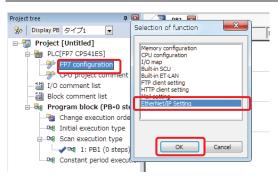
7.2.1 Starting Method from Menu



Starting method from the menu of GR7

Select "Options" > "FP7 Configuration" > "EtherNet/IP setting".

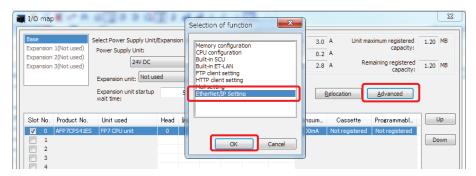
7.2.2 Starting Method from Tree Display Area



Starting method from the project tree of GR7

Double-click "FP7 Configuration", and select "EtherNet/IP setting" and press the OK button.

7.2.3 Starting Method from I/O Map Setting Screen



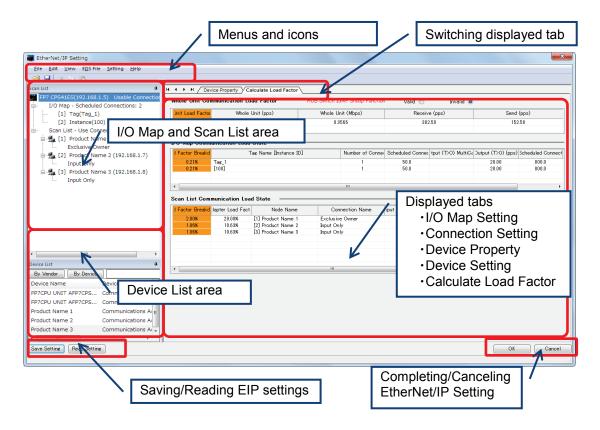
Starting Method from I/O Map Setting Screen

Select "Advanced" button of the I/O map setting screen > "EtherNet/IP setting" and press the OK button.

7.3 How to Operate EtherNet/IP Setting Tool

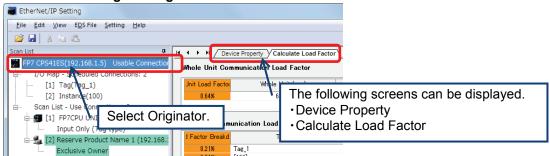
7.3.1 Structure of EtherNet/IP Setting Screen

This chapter describes the display contents of the EtherNet/IP setting screen.

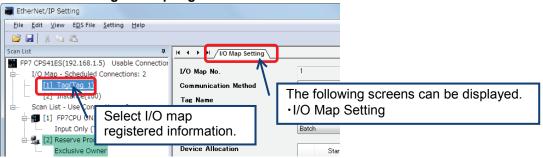


The items that can be selected by switching the display tabs vary according to the contents selected in the I/O map and scan list area.

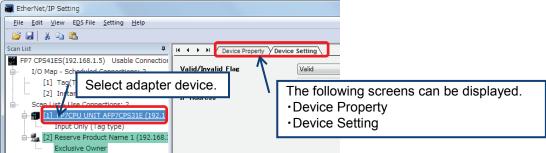
When selecting the originator



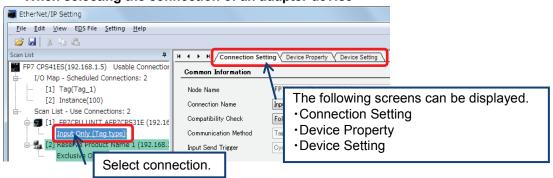
■ When selecting I/O map registration information



When selecting an adapter device



■ When selecting the connection of an adapter device



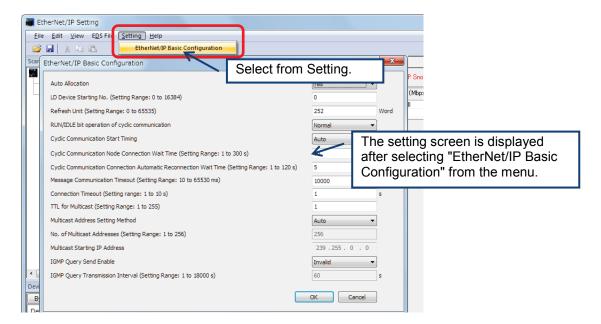
7.3.2 EtherNet/IP Setting Procedure

The procedure of the EtherNet/IP setting is described below.

7.3.2.1 EtherNet/IP Basic Configuration

Make the EtherNet/IP basic configuration.

■ Procedure of displaying the screen (Start from the menu of EtherNet/IP setting)
Select "Setting" > "EtherNet/IP Basic Cofiguration".



Auto Allocation(*1) : Set whether to use the automatic allocation of devices or

not.

When setting "Auto Allocation" to "Yes", the device allocation for the I/O map setting and connection setting is automatically performed.

LD Device Starting No. : Set the starting device number to be allocated at the time of the device automatic allocation.

Refresh Unit : Set the number of data that can be refreshed by one

scan

RUN/IDLE bit operation of cyclic communication (*2)

: Set Normal or Limited.

Cyclic Communication Start Timing

: Set Auto or Manual.

Cyclic Communication Node

: Set the period of time during which retry is repeated without error determination.

Connection Wait Time
Cyclic Communication

Connection Automatic

: Set the period of time during which reconnection is retried

after the occurrence of connection timeout.

Reconnection Wait Time

Message Communication

Timeout

: Set the timeout period of message communication.

Connection Timeout : Set the connection timeout period.

TTL for Multicast : Operation setting for performing multicast transmission as

an adapter.

Multicast Address Setting

Method

: Set Auto or Specify.

No. of Multicast Addresses : Set the number of multicast addresses.

This item is valid when Multicast Address Setting Method

is specified.

Multicast Starting IP Address : Set the starting IP address of multicast.

This item is valid when Multicast Address Setting Method

is specified.

IGMP Query Send Enable : Set whether to make IGMP query transmission valid or

invalid.

IGMP Query Transmission

Interval

: Set the interval of IGMP query transmission.

^{*1:} For allocating devices manually, set Auto Allocation to "No".

^{*2:} For details of the operation of the RUN/IDLE bit in the cyclic communication, refer to "8.1.2 Cyclic Communication State Tables of EtherNet/IP".

7.3.2.2 Registering EDS Files in Device List

■ In Device List, registered EDS files can be confirmed, deleted and new EDS files can be added.

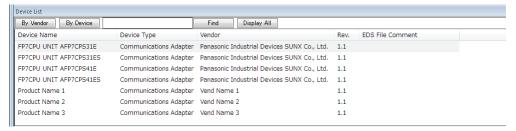
Only the explanation about the addition of EDS files is described in this chapter.

The EDS files for EtherNet IP devices are available on the site of each vendor.

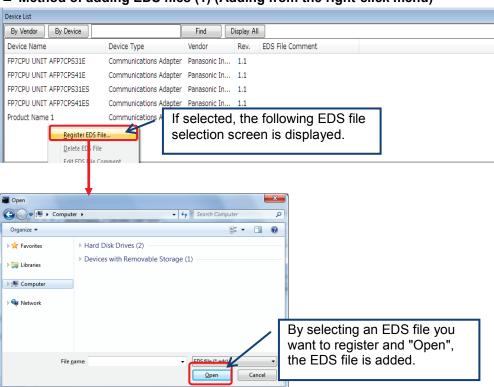
Once the EDS file is registered, the registration is not required from the next time.

* For details of the operations other than the addition of EDS files, refer to 7.3.3 How to Use Device List.

Device List

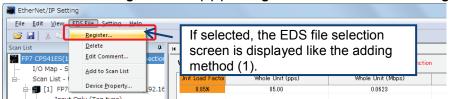


■ Method of adding EDS files (1) (Adding from the right-click menu)



* EDS files for EtherNet/IP devices manufactured by Panasonic cannot be added.

Method of adding EDS files (2) (Adding from the EtherNet/IP setting menu)



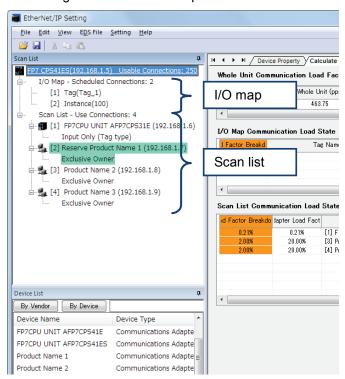
^{*} EDS files for EtherNet/IP devices manufactured by Panasonic cannot be added.

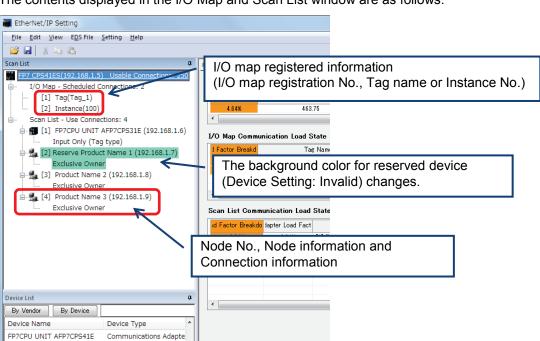
7.3.2.3 How to Use I/O Map and Scan List

Scan list is registered in the I/O map and Scan List window.

7.3.2.3.1 Configuration of I/O Map and Scan List

The configuration of the I/O Map and Scan List window is as follows.





The contents displayed in the I/O Map and Scan List window are as follows.

FP7CPU UNIT AFP7CPS41ES Communications Adapte

Communications Adapte =

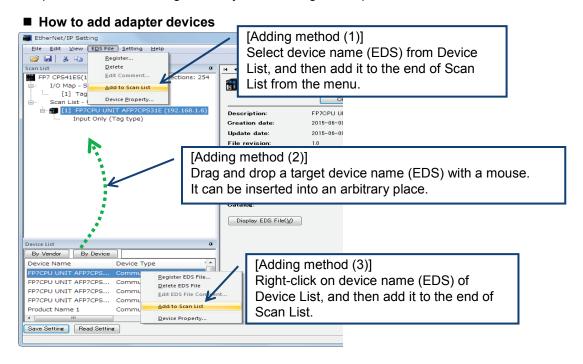
Communications Adapte

Product Name 1

Product Name 2

7.3.2.3.2 Registering Adapter Devices

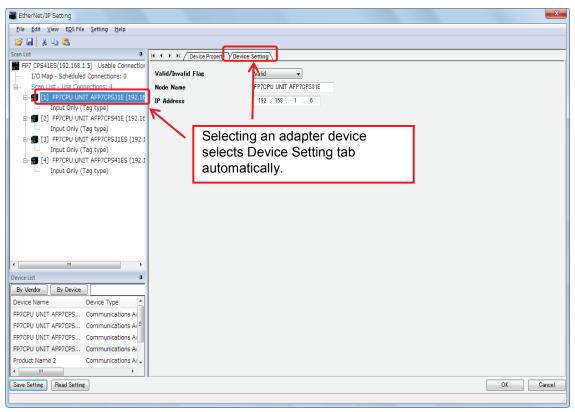
Adapter devices can be registered by the following three operations.



- * If an adapter device is dragged and dropped to a node that is already registered, it will be registered after the node.
- * For details of the operations other than registering adapter devices, refer to 7.3.4.1 Editing Scan List.

7.3.2.4 How to Use "Device Setting" Tab

Settings are made from the Device Setting tab after registering an adapter device.



Valid/Invalid Flag : Set whether to make the communication with nodes valid or invalid.

When this is set to Invalid, the adapter is treated as a reserved device.

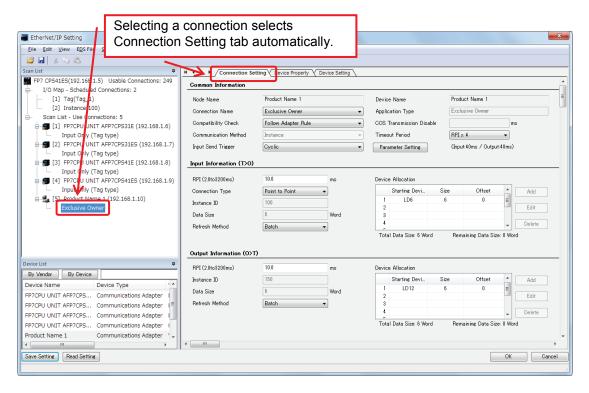
Node Name : Specify the node name of the device.

The specified node name is displayed in the scan list.

IP Address : Set the IP address of a destination device.

7.3.2.5 How to Use "Connection Setting" Tab

Set from the Connection Setting tab.



Common Information

Node Name : The node name where the connection is registered is displayed.

Device Name : The device name where the connection is registered is displayed.

Connection Name : Set from the connection settings registered in EDS files.

Application Type : The application type of a selected connection setting is displayed.

Compatibility Check : Set the compatibility check of models to "Check", "Not Check" or

"Follow Adapter Rule".

COS Transmission Disable : Transmission disable time (RPI of input information x 1/4) is

displayed when "Input Send Trigger" is set to "Change of State

(COS)".

Communication Method : The communication method (Instance or Tag) of the currently

specified connection setting is displayed.

Timeout Period : Set the communication timeout period of cyclic

communication.

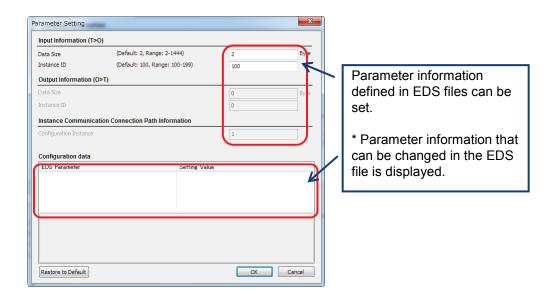
Selectable items

RPI x 4 / RPI x 8 / RPI x 16 / RPI x 32 RPI x 64 / RPI x 128 / RPIx 256 / RPI x 512

Input Send Trigger : Set a data communication method with scanners.

Parameter Setting : The following screen is displayed by pressing the "Parameter

Setting" button. Parameters defined in EDS files can be set.



7.3.2.5.1 Device Allocation

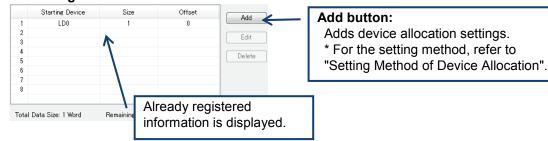
Set the device to be allocated to Send or Receive.

Up to eight device allocations can be registered for send or receive of each connection.

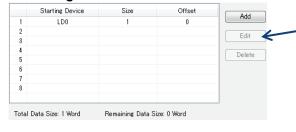
The maximum number of words that is available for device allocation is 16kw in total. (Allocation cannot be performed beyond 16384 words.)

* For allocating devices manually, set Auto Allocation of EtherNet/IP Basic Configuration to "No".





■ Editing device allocation

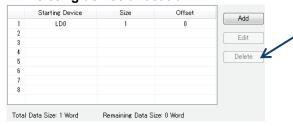


Edit button:

Corrects the currently selected setting that is already registered.

* For the setting method, refer to "Setting Method of Device Allocation".

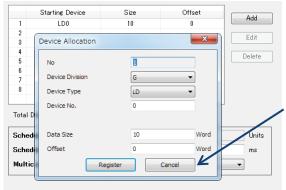
■ Deleting device allocation



Delete button:

Deletes the currently selected device allocation setting.

■ Setting method of Device Allocation



Register button:

Registers the current setting.

Cancel button:

Cancels the setting.

No : A registration number is displayed.

Device Division : Select the set device division from G (Global) or L (Local).

Device Type : Select Device Type from WX, WY, WR, WL, DT and LD.

Device No. : Set the starting number of the device.

PB No. : Set the PB number of the local device.

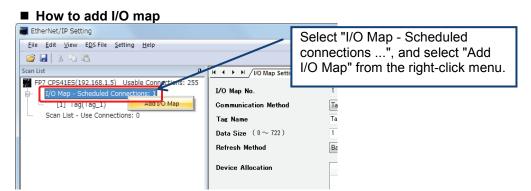
The setting is necessary when Device Division is set to L.

Data Size : Set a data size secured from the device number.

Offset : Set the destination of allocation of sent or received data with offsets.

7.3.2.6 Adding I/O Map Registered Information

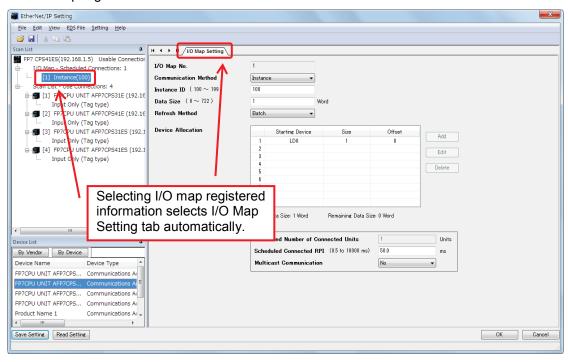
Edit the I/O map to be operated as an adapter.



* For details of the operation other than adding I/O maps, refer to "7.3.4.2 Editing I/O Map".

7.3.2.7 Setting I/O Map Registered Information

Set I/O map registered information.



I/O Map No. : The I/O map number currently being set.

Communication

Method

: Select a communication method with another scanner from Instance

or Tag.

Instance ID : Set an instance ID.

This set when Communication Method is set to Instance.

Tag Name : Set a tag name.

This set when Communication Method is set to Tag.

Data Size : Set the data size to be sent to another scanner.

Refresh Method : Select the setting method for sent data from Batch, Divide and

Instruction.

Standby Refresh

Cycle Setting

: Set a setting cycle of sent data.

Device Allocation : Set the device to be allocated to sent data.

Scheduled Number of Connected Units

: Set the scheduled number of units to be connected from other

scanners.

Scheduled Connected RPI : Set an RPI value to be used at the time of connection.

Connected IXF

Multicast

: Select Yes or No for Multicast Communication.

Communication

^{*} The specified instance ID (or tag name) and data size should be the same as those specified in a destination scanner.

^{*} The set values of Scheduled Number of Connected Units, Scheduled Connected RPI and Multicast Communication are used for calculating a communication load factor.

^{*} For information on the setting procedure of device allocation, refer to "7.3.2.5.1 Device Allocation".

7.3.2.8 How to Use "Calculate Load Factor" Tab

■ Overview of the calculation of load factor

The load factor is the ratio of the number of actually used packets to the maximum number of packets which the EtherNet/IP unit can send/receive in one second by cyclic communication.

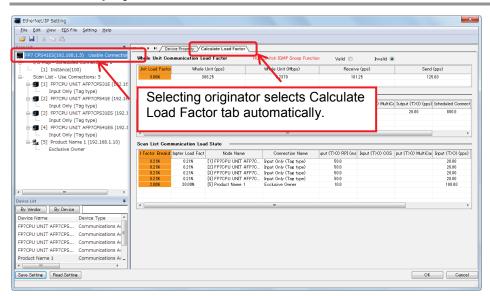
Packets other than by cyclic communication or unnecessary received packets are not considered for calculating the load factor.

Determines the check box for selecting whether to enable or disable the IGMP snoop function for HUB, and calculates load factors.

Reserved nodes are not included in the calculation of load factor.

The adapter communication load factor is displayed only when an EDS file exists.

7.3.2.8.1 Display of Load Factor Calculation



Whole Unit Communication Load Factor

: The sum of the load factors of the whole unit is displayed.

I/O Map Communication Load State

: The load factor calculated from the I/O map setting is displayed.

Scan List Communication Load State

: The load factor calculated from the connection setting is displayed.

HUB Switch IGMP Snoop Function

: Set whether to make this function valid or invalid for calculating the load factor.

When this is set to Invalid, the title is displayed in red.

^{*} When the load factor is 100% or more, it is displayed in red. When the adapter load factor is 100% or more, the title is displayed in red. When the Multicast is enabled, the title background is displayed in yellow.

■ Whole Unit Communication Load Factor

Unit Load Factor : The communication load factor (%) of the whole unit is displayed.

: The communication volume per second used for the whole system(*1) Whole Unit (pps)

is displayed in pps.

Whole Unit (Mbps) : The communication volume per second used for the whole system is

displayed in Mbps.

Receive (pps) : The communication volume per second in the receiving direction used

for the whole system(*2) is displayed in pps.

: The communication volume per second in the sending direction used Send (pps)

for the whole system(*3) is displayed in pps.

*1: The sum of reception (pps) and transmission (pps)

*2: The sum of I/O map communication output T>O (pps) and scan list input T>O (pps)

*3: The sum of I/O map communication input O<T (pps) and scan list output O<T (pps)

■ I/O Map Communication Load Factor State

Load Factor Breakdown : The breakdown of the load factor for each tag name [instance

name] is displayed.

Tag Name [Instance ID] : Tag names [instance names] are displayed.

Scheduled Number of

Connected Units

: The scheduled number of connected units is displayed.

Scheduled Connected

RPI

Output (T>O)

: Scheduled connected RPI (communication interval) is

displayed.

MultiCast : When communication data is sent through multicasting, '•' is

displayed.

: The communication volume (pps) calculated by the output (pps)

(T>O) scheduled connected RPI is displayed.

Input (O>T)

Scheduled Connected

RPI

: Values calculated by multiplying output (T>O) RPI by 16 is

displayed. (*1)

(pps) : Communication volumes (pps) calculated by multiplying output

(T>O) RPI by 16 is displayed.

*If the value calculated by multiplying RPI (ms) by 16 is 10s or more, the RPI is calculated as 10s.

■ Scan List Communication Load State

Load Factor Breakdown : The breakdown of the unit load factor for each adapter is

displayed.

Adapter Load Factor : The load factor calculated from the communication band

defined in EDS files of each adapter and scanner is displayed.

Node Name : Node names of adapters and scanners are displayed.

Connection Name : Connection names of adapters and scanners are displayed. Input (T>O)

RPI : The RPI (communication interval) in the receiving direction of

connection settings is displayed.

COS : For the connection setting in which "Input Send Trigger" is set to

"Change of State", '•' is displayed.

MultiCast : For the connection setting in which "Connection Type" is set to

"Multicast", '•' is displayed.

(pps) : The communication volume (pps) per second in the receiving

direction is displayed.

Output (O>T)

RPI : The RPI (communication interval) in the sending direction of

connection settings is displayed.

(pps) : The communication volume (pps) per second in the sending

direction is displayed.

■ HUB Switch IGMP Snoop Function

Select whether to make this function valid or invalid for calculating the load factor.

When selecting "Invalid", "HUB Switch IGMP Snoop Function" is displayed in red.

Even when you use a switch equipped with the IGMP snoop function, this function should be set to "Valid".

^{*} For outputting IGMP gueries to FP7, "7.3.2.1 EtherNet/IP Basic Configuration" should be set.

^{*} If the adapter load factor exceeds 100% when setting the multicast communication, change the set value of RPI longer or use a HUB that the IGMP snoop function is enabled.

7.3.3 How to Use Device List

In Device List, registered EDS files can be confirmed, deleted and new EDS files can be added.

The EDS files for EtherNet IP devices are available on the site of each vendor.

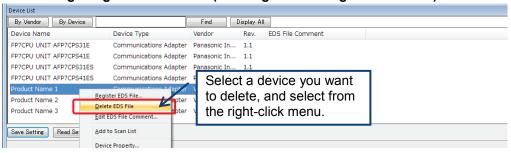
Once the EDS file is registered, the registration is not required from the next time.

* For details of how to add EDS files to Device List, refer to 7.3.2.2 Registering EDS Files in Device List.

Device List

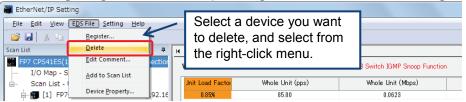


■ Deleting a regsitered EDS file (Deleting from the right-click menu)



^{*} EtherNet/IP devices manufactured by Panasonic cannot be deleted.

■ Deleting a regsitered EDS file (Deleting from the EtherNet/IP setting menu)

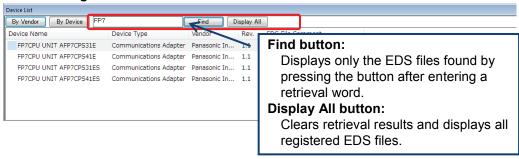


^{*} EtherNet/IP devices manufactured by Panasonic cannot be deleted.

■ Rearranging EDS files



■ Searching EDS files



7.3.4 How to Use I/O Map and Scan List Screen

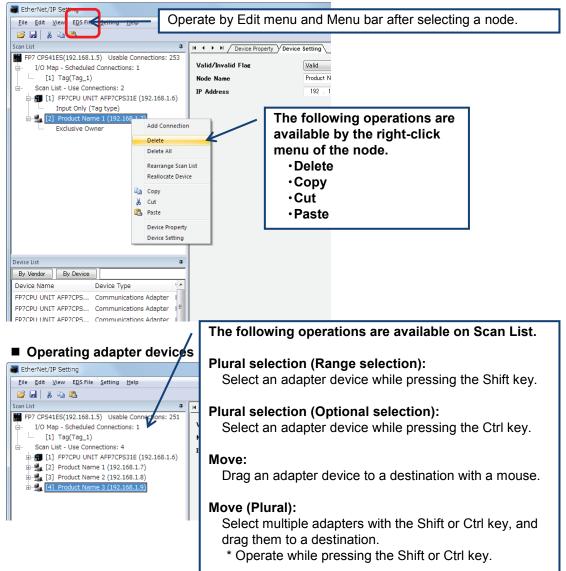
In this chapter, operation methods of I/O map and scan list screen are described.

For details of screen structures, refer to 7.3.2.3.1 Configuration of I/O Map and Scan List.

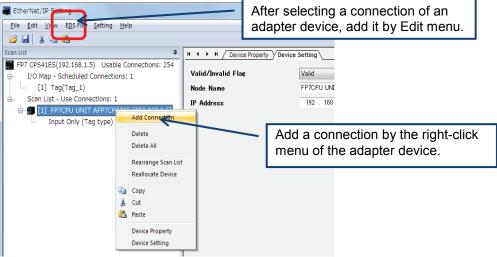
7.3.4.1 Editing Scan List

Edit the scan list.

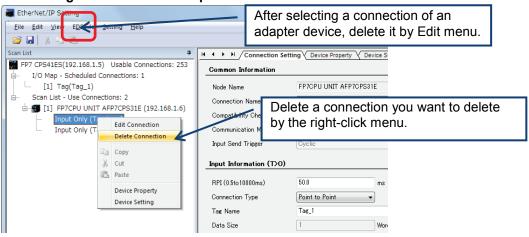
- * For details of how to add adapter devices to the scan list, refer to 7.3.2.3.2 Registering Adapter Devices.
- Editing adapter devices (deleting, moving and copying)



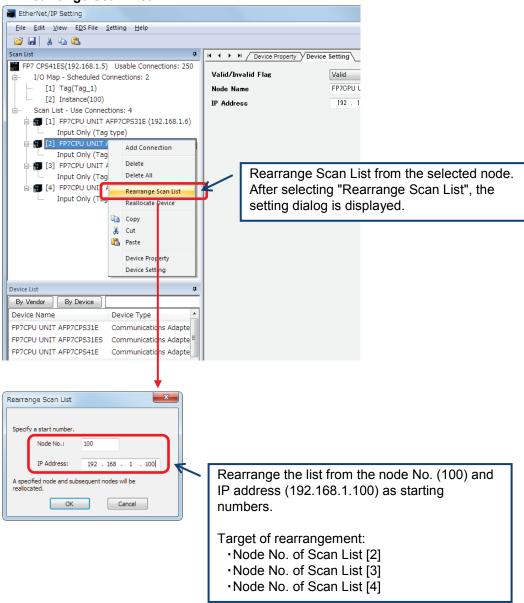
■ Adding connections to adapter devices



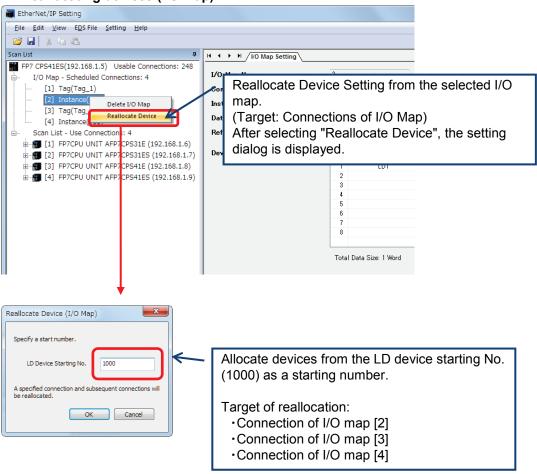
■ Deleting connections of adapter devices



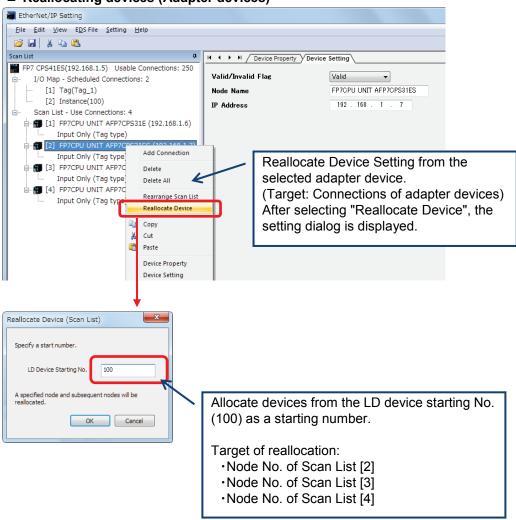
■ Rearrange Scan List



■ Reallocating devices (I/O Map)



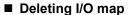


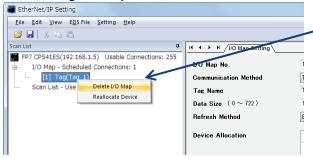


7.3.4.2 Editing I/O Map

Edit the I/O map to be operated as an adapter.

* For details of how to add I/O maps, refer to 7.3.2.6 Adding I/O Map Registered Information.

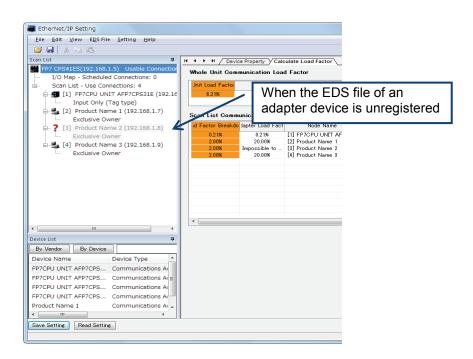




Select "Delete I/O Map" by the right-click menu of the I/O map to be deleted.

7.3.4.3 When EDS Files are Unregistered

When EDS files of adapter devices registered in the scan list are not registered in the device list, they are shown on the scan list as below.



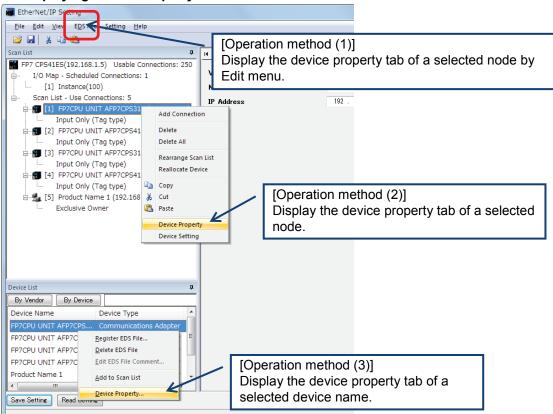
7.3.5 How to Use Device Property Setting

In this chapter, the Device Property window is described.

7.3.5.1 Device Property Setting

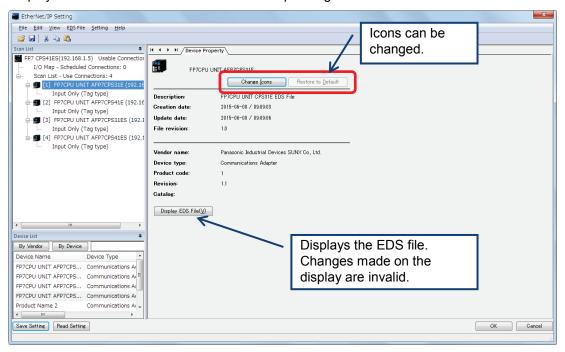
The Device Property can be displayed by the following three methods.

■ Displaying Device Property tab



■ Device Property

Displays the information on the EDS file corresponding to a selected node or device name.



Icon : The device icon is displayed.

When EDS files are unregistered, "?" is displayed.

Device Name : Displays the device name.

Description : Displays the text.

Creation date : Displays the creation date of an EDS file.

Update date : Displays the last update date of an EDS file.

File revision : Displays the file revision.

Vendor name : Displays the vendor name.

Device type : Displays the device type.

Product code : Displays the product code.

Revision : Displays the revision.

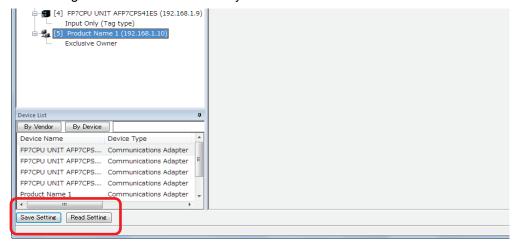
Catalog : Displays the catalog number.

^{*} The displayed contents for the device name to catalog are the information defined in the corresponding EDS file.

7.3.6 How to Use "Save Setting" and "Read Setting"

This function is used to save the settings on the EtherNet/IP setting screen to a file.

Saved settings can be read as necessary.



7.3.7 Migration of Device Database

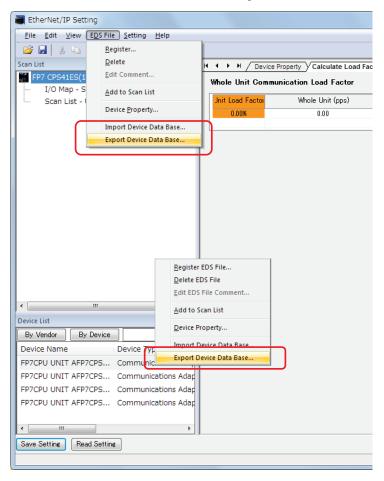
Registration information of EDS files can be exported or imported.

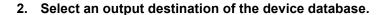
7.3.7.1 Export of Device Database

The procedure of the export function is described below.

1. Select "Export Device Data Base".

Select from the "EDS File" menu or the light-click menu of the device list.







If you want to create a new folder, create a folder by "Create a New Folder".

* As registered EDS files, icon files, device database files are output to the selected folder, specify an empty folder if you specify an arbitrary storage destination.

3. The export is complete.



7.3.7.2 Import of Device Database

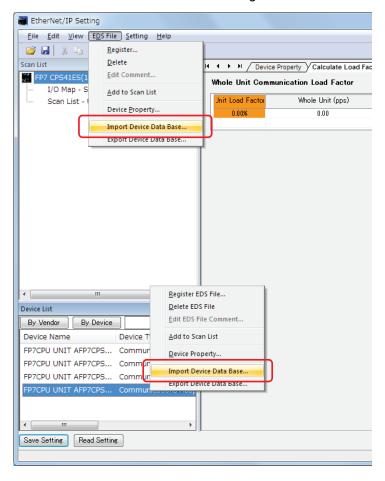
The procedure of the import function is described below.

Note)

Once the import is performed, the registered information of the device list will be overwritten by the contents of the imported device database. We recommend to export and store the registered information before performing the import.

1. Select "Import Device Data Base".

Select from the "EDS File" menu or the light-click menu of the device list.



After the selection, the following notes on the import operation is displayed.

If no problem, select "OK". Otherwise, select "Cancel".



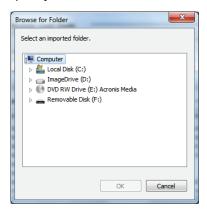
Note)

Always save the EtherNet/IP setting before import.

As the EtherNet/IP setting is finished after importing database, the information that is still in the middle of change operation will be cleared.

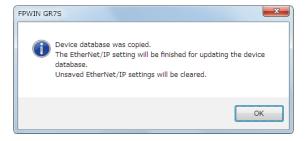
2. Select an import folder.

Specify the folder in which the device database to be imported is stored.

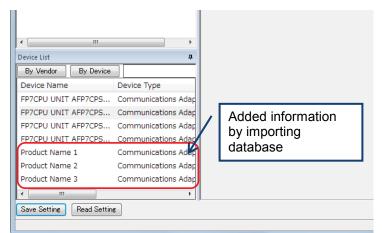


3. Reactivate the EtherNet/IP setting screen.

As the EtherNet/IP setting is automatically finished after selection "OK", display the EtherNet/IP setting screen again.



4. The import is complete.



When the EtherNet/IP screen is displayed again, the registered contents of the device list has been changed to the imported contents.

7.3.7.3 When You Want to Restore the Registration Information Before Import

If you need to restore the previous registration information after the completion of import, import folders stored in the following folder.

* AppData (Application Data for Windows XP) folder is a hidden folder.

For Windows7

C:\Users\(Account name of PC)\AppData\Roaming\Panasonic-ID SUNX Control\EIP\backup

For WindowsXP

C:\Documents and Setting\(Account name of PC)\Application Data\Panasonic-ID SUNX Control\EIP\backup

This folder is backup data before reflecting imported data.

If the import operation fails, registration information will not be backed up.

When the information has been backed up manually, import the backed-up folder.

8 Control Data

8.1 Types of Control Data

There are two types of control data, unit annunciation relays (from X6B) and communication state tables.

8.1.1 Unit Annunciation Relays

There are the following unit annunciation relays.

| Annunciation device | Description |
|---------------------|---|
| X6B | EtherNet/IP preparation done = 1, Other s = 0 |
| X6C | Cyclic communication: All nodes communicating normally =1, Others = 0 |
| X6D | Cyclic communication: All nodes stop =1, Others = 0 |
| X6E | Communication abnormal node exists = 1, None = 0 |
| X6F | EtherNet/IP Start/Stop controllable = 1, Uncontrollable = 0 |

Note)

Unit annunciation relay numbers vary according to the base numbers of the unit I/O map registration.

8.1.2 RUN/IDLE Bit

The RUN/IDLE bit indicates the operation state of a device that is sent from a scanner or adapter during the cyclic communication. 1 is sent for the RUN state, and 0 is sent for the IDEL state.

When the operation state of a scanner is IDLE, an adapter device connected to that scanner may not operate normally.

As for adapter devices, it may not be sent depending on the settings of EDS files.

■ Operation of FP7

On the FP7, the RUN/IDLE bit becomes the run state in the following cases

The condition that the RUN/IDLE bit becomes the RUN state varies according to the setting of "RUN/IDLE bit operation of cyclic communication" of the EtherNet/IP basic configuration (Normal or Limited).

Normal

When the following two conditions are met, it becomes the RUN state.

In other conditions, it is in the IDLE state.

- (1) The FP7 operation mode is RUN mode.
- (2) It is communicating with all nodes registered in the scan list except the FP7 normally.

Limited

A value corresponding to the FP7 operation mode is set regardless of the communication state with adapters registered in the scan list.

RUN mode : RUN PROG mode : IDLE

Note)

Only the normal operation is available when the version of the FP7 CPU unit is older than Ver.4.10.

■ Method of selecting RUN/IDLE bit operation of cyclic communication

Set "RUN/IDLE bit operation of cyclic communication" in the EtherNet/IP basic configuration according to the use situation.

Normal

Select for performing the EtherNet/IP communication with all adapters registered in the scan list.

Note)

When communication cannot be performed with all adapter devices (except FP7) registered in the scan list normally with this setting, there are cases where the adapter devices that is communicating normally cannot operate normally as the RUN/IDLE bit is sent as IDLE.

Limited

Select this setting for the use in situations where a part of devices in the scan list are activated and the others are stopped such as a test operation.

* e.g. Communication cannot be performed because the power supply of an adapter is OFF.

Besides this setting, the similar operation can be performed by the following method.

- (1) Register only the adapter devices that you want to activate in the scan list.
- (2) Set the other adapter devices in the scan list to be disabled.

8.1.3 Cyclic Communication State Tables of EtherNet/IP

There the following types of cyclic communication state tables.

| Table type | Description |
|---|--|
| Cyclic communication registration node table | Bit corresponding to the node number that the connection is regsitered =1, Invalid node = 0 |
| Cyclic communication normal node table | When the first refresh is complete after connection establishment = 1, Other states = 0 |
| Cyclic communication stop node table | Bit corresponding to the node to be stopped when the stop request processing is complete = 1, Others = 0 |
| Cyclic communication abnormal node table | Node that the cyclic commulcation error occurs =1, Others = 0 |
| Cyclic communication: RUN/IDLE bit monitor | Bit corresponding to the node number of FP7 that connection is registered. When the following two conditions are met, it turns ON (1). In other conditions, it turns OFF (0). *Communicating with the target node (FP7) normally. *Communicating with all nodes except FP7 normally when the target node (FP7) is in RUN mode. |
| | Note) The communication condition with the FP7 node connected to the source is not reflected. |

8.1.4 Read by ETSTAT Instruction

Communication state tables can be read by the ETSTAT instruction and monitored.

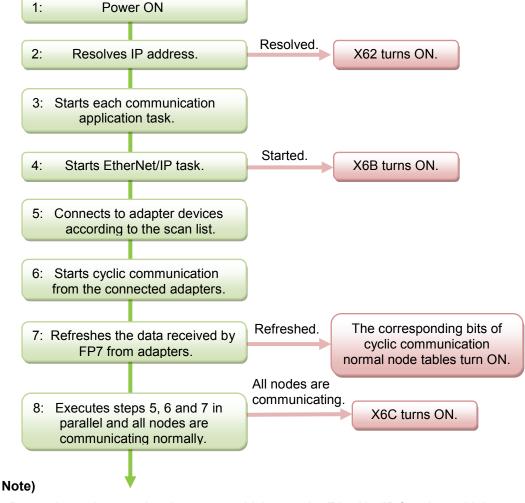
For details, refer to "9.1.1 Information Acquisition of EtherNet/IP (ETSTAT)".

8.2 Startup Operation of Cyclic Communication

There are the following two startup methods of cyclic communication.

- 1. Automatic start
- 2: Start by Instructions: Start/Stop communication

When automatically starting the FP7 that the scan list has been registered, it operates in the following order after the power turns on.



Precautions when starting the system which uses the EtherNet/IP function at high speed:

When the power supply of an Ethernet switch is turned ON at the same time as the start of the system, a normal switch (unmanaged) is activated in a few seconds. However, as for a managed switch, it takes several tens of seconds. Until the switch is activated, the EtherNet/IP communication cannot be started.

For starting the system at high speed, turn on the power supply of the Ethernet switch in advance, and start the system.

8.3 Abnormality Judgement and Operation

Abnormality judgement is performed on the following contents.

| Abnormality judgement | Details | | | | | |
|---|---|--|--|--|--|--|
| Connection timeout period | The timeout period when FP7 sends a forward open command and connects to adapter devices. | | | | | |
| | When a response to the forward open command is not returned within the set time, it determines that the timeout occurs. | | | | | |
| | By setting this period short, it is possible to make the reconnection time shorter when the power is turned on again. | | | | | |
| Cyclic communication start wait time | If connection is not established when starting the cyclic communication, the operation is retried after the connection | | | | | |
| (Abnormality judgement when starting cyclic | timeout period, however, the communication abnormal node flag is set after the elapse of this time. | | | | | |
| communication) | The abnormality judgement is not performed before this time passes. | | | | | |
| | The reconnection is retried automatically even after the determination of the communication abnormal node. | | | | | |
| Cyclic communication abnormality judgement time | When the timeout occurs during the transmission from an adapter while the cyclic communication is performed | | | | | |
| (Abnormality judgement after connection) | properly, the reconnection is retried automatically, however, it judges as a communication error when the reconnection is not established within this set time. | | | | | |
| | The reconnection is retried automatically even after the determination of the communication abnormal node. | | | | | |
| | By setting this time short, it is possible to judge communication errors quickly. | | | | | |

9 High-level Instructions

9.1 High-level Instructions Used for EtherNet/IP Control

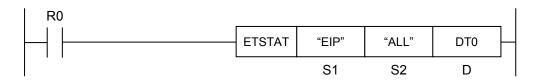
High-level instructions that can be used for EtherNet/IP control are as follows.

List of instructions

| Instruction | Application | | | | | |
|-------------|---|--|--|--|--|--|
| ETSTAT | Information acquisition of EtherNet/IP | | | | | |
| EIPNDST | EtherNet/IP node status acquisition instruction | | | | | |
| EIPSTART | Cyclic communication start request | | | | | |
| EIPSTOP | Cyclic communication stop request | | | | | |
| EIP_IN | EtherNet/IP input refresh | | | | | |
| EIP_OT | EtherNet/IP output refresh | | | | | |

9.1.1 Information Acquisition of EtherNet/IP (ETSTAT)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|--|
| S1 | Specify the type to be read with the starting address or a character constant. |
| S2 | Specify the target to be read with the starting address or a character constant. |
| D | Specify the starting address of destination. |

■ Available devices (●: Available)

| Operand | | 16-bit device | | | | 32-l | oit de | vice | ı | ntege | r | Re nu b | m- | String | Index modifier | | | | | | |
|---------|----|---------------|----|----|----|------|--------|------|----|-------|----|---------------|----------|--------|-------------------|---|---|----|----|---|----------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | TE CE | IX | К | U | Н | SF | DF | | modifier |
| S1 | • | • | • | • | | | • | • | | | | | | | | | | | | | • |
| S2 | • | • | • | • | | | • | • | | | | | | | | | | | | • | • |
| D | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

- Reads the parameter information or status information specified by [S1] and [S2], and stores it in the area starting with [D].
- The number of words in the storage area varies according to the type of read data and the target.

■ Precautions during programming

- When specifying a device for an operand in which character constant can be specified, set string data beforehand with SSET instruction.
- When specifying string data, the number of characters should not execeed 256.
- Upper and lower case characters can be used for operands which character constant can be specified.
 - ("Abcd", "ABCD" and "abcd" are synonymous, however, the file names are differentiated.)
- A target unit for the instruction is specified with UNITSEL beforehand.
- This instruction is not available in interrupt programs.

■ Operands [S1] [S2] settings

| Setting item | Settings | | | | |
|--------------|------------------|--|-------------------------------------|--|--|
| S1 | Read type | For specifying the read of the EtherNet/IP communication state | Specify "EIP". | | |
| | | For specifying the communication state of EtherNet/IP | Specify "ALL" or "ALL + Number". | | |
| | | For specifying the cyclic communication registration node table | Specify "NODE". | | |
| 62 | S2 Read target | For specifying the cyclic communication normal node table | Specify "NORMAL". | | |
| 32 | | For specifying the cyclic communication stop node table | Specify "STOP". | | |
| | | For specifying the cyclic communication abnormal node table | Specify "ERR". | | |
| | | For specifying the RUN/IDLE bit monitor (PLC standby flag) | Specify "PLC". | | |
| D | Read destination | Specify the destination device address to which the state is read out. | | | |

■ Restrictions on combinations of operands [S1] and [S2]

"A" in the table below indicates the available combinations. An operation error occurs when other combinations are specified.

| | | | | S2 | | | |
|----|-----|-----|------|--------|------|-----|-----|
| | | ALL | NODE | NORMAL | STOP | ERR | PLC |
| S1 | EIP | 0 | 0 | 0 | 0 | 0 | 0 |

Read content 1 (In the case of S1; "EIP", S2; "ALL" or "ALL + Number": 1 to 81 words)

| Name | No. of words | Description |
|--|----------------------|--|
| Max. registration node number | 1 | Registered maximum node number |
| Cyclic communication registration node table | 0 to 16 (*1) (*2) | Node that connection is registered |
| Cyclic communication normal node table | 0 to 16 (*1) (*2) | Node that the cyclic communication is performed normally |
| Cyclic communication stop node table | 0 to 16 (*1) (*2) | Node that the cyclic communication stops |
| Cyclic communication abnormal node table | 0 to 16 (*1) (*2) | Node that the cyclic communication error occurs |
| RUN/IDLE bit monitor (PLC standby flag) | 0 to 16 (*1) (*2) | RUN/IDLE bit monitor of 32-bit header |

Read content 2 (In the case of S1; "EIP", S2; "NODE": 1 to 17 words)

| Name | No. of words | Description | | | |
|--|-----------------|------------------------------------|--|--|--|
| Max. registration node number | 1 | Registered maximum node number | | | |
| Cyclic communication registration node table | 0 to 16 (*1) | Node that connection is registered | | | |

Read content 3 (In the case of S1; "EIP", S2; "Normal": 1 to 17 words)

| Name | No. of words | Description |
|--|-----------------|--|
| Max. registration node number | 1 | Registered maximum node number |
| Cyclic communication normal node table | 0 to 16 (*1) | Node that the cyclic communication is performed normally |

Read content 4 (In the case of S1; "EIP", S2; "STOP": 1 to 17 words)

| Name | No. of words | Description | | | |
|--------------------------------------|-----------------|--|--|--|--|
| Max. registration node number | 1 | Registered maximum node number | | | |
| Cyclic communication stop node table | 0 to 16 (*1) | Node that the cyclic communication stops | | | |

Read content 5 (In the case of S1; "EIP", S2; "ERR": 1 to 17 words)

| Name | No. of words | Description |
|--|--------------|---|
| Max. registration node number | 1 | Registered maximum node number |
| Cyclic communication abnormal node table | 0 to 16 (*1) | Node that the cyclic communication error occurs |

Read content 6 (In the case of S1; "EIP", S2; "PLC": 1 to 17 words)

| Name | No. of words | Description |
|---------------------------------------|-----------------|---------------------------------------|
| Max. registration node number | 1 | Registered maximum node number |
| RUN/IDLE bit monitor of 32-bit header | 0 to 16 (*1) | RUN/IDLE bit monitor of 32-bit header |

*1: The number of words varies according to the registered maximum node number.

| Max. node number | No. of valid words |
|---------------------|--------------------|
| 0 | 0 |
| 1 to 16 | 1 |
| 17 to 32 | 2 |
| 33 to 48 | 3 |
| 49 to 64 | 4 |
| : | : |
| 225 to 239 | 15 |
| 241 to 256 | 16 |

*2: When specifying "ALL + Number" for S2, the number of valid words is the specified number.

The numbers are 1 to 16.

Allocation of bit numbers and node numbers of each table and monitor

| | | Correspondence table of node numbers | | | | | | | | | | | | | | |
|-------------|-----|--------------------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Bit No. | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Node No. | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| : | : | : | | | | | | | | | | | | | | |
| Node No. | 256 | 255 | 254 | 253 | 252 | 251 | 250 | 249 | 248 | 247 | 246 | 245 | 244 | 243 | 242 | 241 |

Setting example

Example 1) When specifying the reading of EtherNet/IP communication state

| S1 | S2 | D |
|-------|-------|------|
| "EIP" | "ALL" | DT20 |

| | Value |
|------|---------------------|
| DT20 | 15 |
| DT21 | 0111 1111 1111 1111 |
| DT22 | 0111 1000 1011 1111 |
| DT23 | 0000 0111 0100 0000 |
| DT24 | 0000 0000 0100 0000 |
| DT25 | 0000 0000 0000 1111 |

Max. registration node number

Cyclic communication registration node table (Node nos. 1 to 16)

Cyclic communication normal node table (Node nos. 1 to 16)

Cyclic communication stop node table (Node nos. 1 to 16)

Cyclic communication abnormal node table (Node nos. 1 to 16)

RUN/IDLE bit monitor (PLC standby flag) (Node nos. 1 to 16)

Example 2) When specifying the reading of EtherNet/IP communication state

| S1 | S2 | D |
|-------|-------|------|
| "EIP" | "ALL" | DT20 |

| | Value | |
|------|-------|---|
| DT20 | | 0 |

Max. registration node number

Example 3) When specifying the reading of cyclic communication registration node table

| S1 | S2 | D |
|-------|---------|------|
| "EIP" | "ALL+2" | DT20 |

| | Value | |
|------|----------|--|
| DT20 | 15 | |
| DT21 | 1st word | |
| DT22 | 2nd word | |
| DT23 | 1st word | |
| DT24 | 2nd word | |
| DT25 | 1st word | |
| DT26 | 2nd word | |
| DT27 | 1st word | |
| DT28 | 2nd word | |
| DT29 | 1st word | |
| DT30 | 2nd word | |

Max. registration node number

Cyclic communication registration node table (Node nos. 1 to 16)
Cyclic communication registration node table (Node nos. 17 to 32)
Cyclic communication normal node table (Node nos. 1 to 16)
Cyclic communication normal node table (Node nos. 17 to 32)
Cyclic communication stop node table (Node nos. 1 to 16)
Cyclic communication stop node table (Node nos. 17 to 32)
Cyclic communication abnormal node table (Node nos. 1 to 16)
Cyclic communication abnormal node table (Node nos. 17 to 32)
RUN/IDLE bit monitor (PLC standby flag) (Node nos. 1 to 16)

RUN/IDLE bit monitor (PLC standby flag) (Node nos. 1 to 32)

Example 4) When fixing the number of valid words (The communication states of node numbers 1 to 16 are displayed.)

| S1 | S2 | D |
|-------|---------|------|
| "EIP" | "ALL+1" | DT20 |

| | Value |
|------|----------|
| DT20 | 100 |
| DT21 | 1st word |
| DT22 | 1st word |
| DT23 | 1st word |
| DT24 | 1st word |
| DT25 | 1st word |

Max. registration node number

Cyclic communication registration node table (Node nos. 1 to 16)
Cyclic communication normal node table (Node nos. 1 to 16)
Cyclic communication stop node table (Node nos. 1 to 16)
Cyclic communication abnormal node table (Node nos. 1 to 16)

RUN/IDLE bit monitor (PLC standby flag) (Node nos. 1 to 16)

Example 5) When specifying the reading of cyclic communication registration node table

| S1 | S2 | D |
|-------|--------|-------|
| "EIP" | "NODE" | WX100 |

| | Value |
|-------|---------------------|
| WX100 | 40 |
| WX101 | 1111 1111 1111 1111 |
| WX102 | 1111 1111 1111 1111 |
| WX103 | 0000 0000 1111 1111 |

Max. registration node number

Cyclic communication registration node table (Node nos. 1 to 16)
Cyclic communication registration node table (Node nos. 17 to 32)
Cyclic communication registration node table (Node nos. 33 to 48)

Example 6) When specifying the reading of cyclic communication normal node table

| S1 | S2 | D |
|-------|----------|-------|
| "EIP" | "NORMAL" | WY100 |

| | Value |
|-------|---------------------|
| WY100 | 7 |
| WY101 | 0000 0000 0111 1111 |

Max. registration node number

Cyclic communication normal node table (Node nos. 1 to 16)

Example 7) When specifying the reading of cyclic communication stop node table

| S1 | S2 | D |
|-------|--------|-------|
| "EIP" | "STOP" | WR100 |

| | Value |
|-------|---------------------|
| WR100 | 8 |
| WR101 | 0000 0000 1111 1111 |

Max. registration node number

Cyclic communication stop node table (Node nos. 1 to 16)

Example 8) When specifying the reading of cyclic communication abnormal node table

| S1 | S2 | D |
|-------|-------|-------|
| "EIP" | "ERR" | WR100 |

| | Value |
|-------|---------------------|
| WR100 | 5 |
| WR101 | 0000 0000 0000 1000 |

Max. registration node number

Cyclic communication abnormal node table (Node nos. 1 to 16)

Example 9) When specifying the reading of RUN/IDLE bit monitor (PLC standby flag)

| S1 | S2 | D |
|-------|-------|--------|
| "EIP" | "PLC" | WR2000 |

| | Value |
|--------|---------------------|
| WR2000 | 50 |
| WR2001 | 1111 1111 1111 1111 |
| WR2002 | 1111 1111 1111 1111 |
| WR2003 | 1111 1111 1111 1111 |
| WR2004 | 0000 0000 0000 0011 |

Max. registration node number

RUN/IDLE bit monitor (Node nos. 1 to 16)

RUN/IDLE bit monitor (Node nos. 17 to 32)

RUN/IDLE bit monitor (Node nos. 33 to 48)

RUN/IDLE bit monitor (Node nos. 49 to 64)

■ Flag operation

| Name | Description |
|----------------------|--|
| | Set when the read area is out of the range. |
| | Set when the read type (S1) is set to an item other than "IPv4", "IPv6", "FTPc", "HTTPc", "SMTPc" or "EIP" |
| Latest error (S7) | Set when the target to be read (S2) is set to an item other than "MAC", "CONNECT", "IDx", "LOGx", IDALL", "LOGALL", "ALL", "NODE", "NORMAL", "STOP", "ERR" or "PLC". |
| Hold error (S8) | Set when a combination other than the combinations listed in the restrictions on combination is specified for the type (S1) and target (S2) to be read. |
| | Set when the unit specified by UNITSEL is not an Ethernet unit. |
| | Set when executed in an interrupt program. |

9.1.2 EtherNet/IP Node Status Acquisition Instruction (EIPNDST)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|--|
| S | Specify the node number of an EtherNet/IP device whose status is acquired. |
| D1 | Specify the device address for setting the acquired status. |
| D2 | Specify the device address for setting execution results of instructions. |

■ Available devices (●: Available)

| Operand | | 16-bit device | | | | | | | | | | | 32-bit device | | | ntege | r | Real num- ber | | String | Index modifier |
|---------|----|---------------|----|----|----|----|----|----|----|----|----|----------|---------------|----|---|-------|---|---------------------|----|--------|-------------------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | CE | IX | к | U | Н | SF | DF | "" | modifier |
| S | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| D1 | • | • | • | • | | | • | • | | | | | | | | | | | | | • |
| D2 | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

- Stores the status fo the node number specified by S in the device specified by D1, and stores the execution result in D2.
- Acquires the node status when the trigger (execution condition) turns on.

■ Precautions during programming

- Call this instruction after X6B (EtherNet/IP preapration done) turns ON. If it is called before X6B turns ON, the EtherNet/IP communication preparation incomplete error is returned.
- EIPNDST instruction cannot be executed simultaneously. A multiple execution error occurs. The next execution must be executed after confirming the completion of an instruction.

■ Operand [S] setting

Specify node numbers in the range of 1 to 256.

■ Operand [D1] setting

The results of read node statuses are set as follows.

| Bit | Name | Definition |
|----------|------------------------------|--|
| 0 | Owned | Turns ON when FP7 is a target and connected from an originator. |
| 1 | Reserved | It is always 0. |
| 2 | Configured | Turns ON when the settings of EtherNet/IP device are different from the factory default settings. |
| 3 | Reserved | It is always 0. |
| 4 to 7 | Extended Device Status | Shows the detailed status of EtherNet/IP device. It is a vendor-specific status or a status according to CIP. |
| 8 | Minor Recoverable Fault | |
| 9 | Minor Unrecoverable Fault | Stores the error information of EtherNet/IP devices. Error contents vary depending on vendors. |
| 10 | Major Recoverable Fault | Recoverable Fault : Recoverable |
| 11 | Major Unrecoverable Fault | Unrecoverable Fault: Unrecoverable |
| 12 to 15 | Reserved | It is always 0. |

Field definition of Extended Device Status

| Bits 4 to 7 | Name |
|--------------|---|
| 0000 | During self-testing operation or unknown * |
| 0001 | During the update of firmware * |
| 0010 | More than one I/O connection is in the fault state. * |
| 0011 | No I/O connection has been established. |
| 0100 | Setting error of non-volatile memory. * |
| 0101 | Major fault. The bit 10 or 11 is ON. * |
| 0110 | More than one I/O connection is established and there is more than one connection that receives RUN mode. |
| 0111 | More than one I/O connection is established and all received connections are in the Idle mode. |
| 1000 | Reserved * |
| 1001 | Veseiven |
| 1010 to 1111 | Peculiar to vendors or products. * |

^{*}The FP7 does not return this data.

■ Operand [D2] setting

The following execution result codes are set.

| Name | Value | Description | | | | | | | |
|--|-------|---|--|--|--|--|--|--|--|
| Normal end | 0 | The acquisition of a specified node status is complete. | | | | | | | |
| In progress | 1 | The acquisition of a specified node is in progress. | | | | | | | |
| Timeout | 2 | Communication timeout (10 seconds) | | | | | | | |
| Multiple executions | 3 | Multiple executions of EIPNDST instruction | | | | | | | |
| Communication 4 | | In the case of communication errors | | | | | | | |
| CIP error | 5 | In the case of CIP errors | | | | | | | |
| EtherNet/IP communication preparation incomplete | 6 | When the pareparation of EtherNet/IP communication is incomplete. | | | | | | | |

- D2+1: CIP general status, D2+2: CIP extended status

| | Value | Description |
|------|------------|-----------------------|
| D2+1 | 1 to 255 | CIP general status * |
| D2+2 | 0 to 65535 | CIP extended status * |

^{*} When the execution result is other values than "5", "0" is stored in D2+1 and D2+2.

■ Usage example

Example 1) Acquires the node status of node number 1.

- EtherNet/IP configuration setting

The EtherNet/IP devices that the node status is acquired should be registered in the scan list.

| Node | IP address | Valid/Invalid flag |
|------|-------------|--------------------|
| 1 | 192.168.1.6 | Invalid |
| 2 | 192.168.1.7 | Valid |

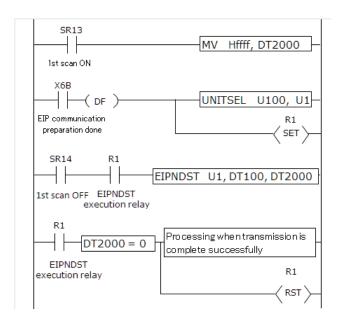
There is no problem even if the valid/invalid flag is invalid when acquiring the node status. Select valid or invalid to determine whether to perform the cyclic communication or not.

- Ethernet unit setting by the UNITSEL instruction

| UNITSEL | U100 | U1 |
|---------|------|----|
| , | S1 | S2 |

- The acquisition result of the node status is stored in DT100 and the execution result is in DT2000. When the operation is complete successfully, 0 is stored in DT2000, and the node status is stored in DT100 and subsequent DTs.

^{*} For details of the CIP general status and CIP extended status, refer to the specifications of CIP.



■ Flag operation

| Name | Description | | | | | | |
|-------------------|---|--|--|--|--|--|--|
| Latest error (S7) | To be set when the unit specified by UNITSEL is not an Ethernet unit. | | | | | | |
| Hold error (S8) | To be set when the EtherNet/IP function is set to Not Use in the Ethernet unit configuration. | | | | | | |
| | To be set in case of out-of-range in indirect access (index modification). | | | | | | |
| | To be set when executed in an interrupt program. | | | | | | |
| | To be set when the node specified by S does not exist. | | | | | | |
| | To be set when three-word device cannot be assured from the device of D2. | | | | | | |

9.1.3 Cyclic Communication Start Request (EIPSTART)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|---|
| S | Specify the starting address storing the start request node number table. |
| n | Specify the device address storing the maximum node number (1-256) or a constant. |
| D | Specify the device address storing execution results. |

■ Available devices (●: Available)

| Operand | | 16-bit device | | | | | | | | | | | 32-bit device | | | Integer | | | eal m- er | String | Index modifier |
|---------|----|---------------|----|----|----|----|----|----|----|----|----|----------|---------------|----|---|---------|---|----|-----------------|--------|-------------------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | TE CE | IX | к | U | Н | SF | DF | | mounter |
| S | • | • | • | • | | | • | • | | | | | | | | | | | | | • |
| n | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| D | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

• Starts the node on which the start request is made within the maximum node number specified by [n] from the start request node number table specified by [S].

■ Operand [S] setting

Specify the starting address storing the start request node number table.

The number of valid words for the start request node number table becomes variable (1 to 16 words) according to the maximum node number specified by [n].

| Max. node No. | No. of valid words |
|---------------|--------------------|
| 0 | 0 |
| 1 to 16 | 1 |
| 17 to 32 | 2 |
| 33 to 48 | 3 |
| 49 to 64 | 4 |
| : | : |
| 225 to 239 | 15 |
| 241 to 256 | 16 |

The bit corresponding to the node number on which the start request is made turns ON (1).

| | Correspondence table of node numbers | | | | | | | | | | | | | | | |
|-------------|--------------------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Bit No. | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Node No. | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| : | | | | | | | | | | | | | | | | |
| Node No. | 256 | 255 | 254 | 253 | 252 | 251 | 250 | 249 | 248 | 247 | 246 | 245 | 244 | 243 | 242 | 241 |

■ Operand [n] setting

Specify the device address storing the maximum node number or a constant.

■ Operand [D] setting

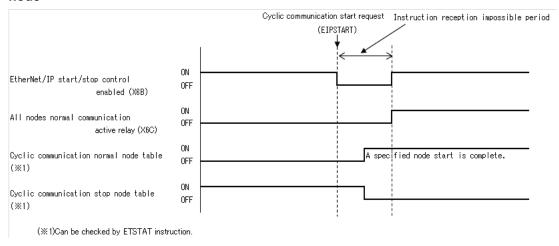
Specify the device address storing execution results.

| Max. node number | Execution result | Description |
|---------------------|------------------|---|
| Normal end | 0 | The specified node start is complete. |
| In progress | 1 | The specified node start processing is in progress. |
| Start failed | 2 | The specified node start failed. |
| Multiple executions | 3 | Multiple starts of EIPSTART instruction or EIPSTOP instruction. |

■ Relay operation

Executes the cyclic communication start request instruction, turns ON the cyclic communication normal node table of a specified node and turns OFF the cyclic communication stop node table when the specified node starts normally.

Relay operation when the cyclic communication start request is made on a stopped node



■ Flag operation

| - i lag operatio | |
|-------------------|---|
| Name | Description |
| Latest error (S7) | To be set when the unit specified by UNITSEL is not an Ethernet unit. |
| Hold error (S8) | To be set when the EtherNet/IP function is set to Not Use in the Ethernet unit configuration. |
| | To be set when executed in an interrupt program. |
| | To be set when the value of [n] exceeds 256. |
| | To be set when the value of [S] + [Number of valid words of n] is out of the device range. |
| | To be set in case of out-of-range in indirect access (index modification). |

9.1.4 Cyclic Communication Stop Request (EIPSTART)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|---|
| S | Specify the starting address storing the stop request node number table. |
| n | Specify the device address storing the maximum node number (1-256) or a constant. |
| D | Specify the device address storing execution results. |

■ Available devices (●: Available)

| Operand | | 16-bit device | | | | | | | | | | 32-bit device | | | Integer | | | Real num- ber | | String | Index modifier |
|---------|----|---------------|----|----|----|----|----|----|----|----|----|---------------|----------|----|---------|---|---|---------------------|----|--------|-------------------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | TE CE | IX | к | U | Н | SF | DF | | modifier |
| S | • | • | • | • | | | • | • | | | | | | | | | | | | | • |
| n | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| D | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

• Stops the node on which the stop request is made within the maximum node number specified by [n] from the stop request node number table specified by [S].

■ Operand [S] setting

Specify the starting address storing the stop request node number table.

The number of valid words for the stop request node number table becomes variable (1 to 16 words) according to the maximum node number specified by [n].

| Max. node number | No. of valid words | | | | | |
|---------------------|--------------------|--|--|--|--|--|
| 0 | 0 | | | | | |
| 1 to 16 | 1 | | | | | |
| 17 to 32 | 2 | | | | | |
| 33 to 48 | 3 | | | | | |
| 49 to 64 | 4 | | | | | |
| : | : | | | | | |
| 225 to 239 | 15 | | | | | |
| 241 to 256 | 16 | | | | | |

The bit corresponding to the node number on which the stop request is made turns ON (1).

| | | Correspondence table of node numbers | | | | | | | | | | | | | | |
|-------------|-----|--------------------------------------|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|-----|
| Bit No. | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
| Node No. | 16 | 15 | 14 | 13 | 12 | 11 | 10 | 9 | 8 | 7 | 6 | 5 | 4 | 3 | 2 | 1 |
| : | | | | | | | | | | | | | | | | |
| Node No. | 256 | 255 | 254 | 253 | 252 | 251 | 250 | 249 | 248 | 247 | 246 | 245 | 244 | 243 | 242 | 241 |

■ Operand [n] setting

Specify the device address storing the maximum node number or a constant.

■ Operand [D] setting

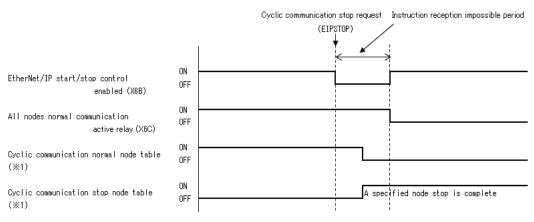
Specify the device address storing execution results.

| Max. node number | Execution result | Description |
|---------------------|------------------|---|
| Normal end | 0 | The specified node stop is complete |
| In progress | 1 | The specified node stop processing is in progress. |
| Start failed | 2 | The specified node stop failed. |
| Multiple executions | 3 | Multiple starts of EIPSTART instruction or EIPSTOP instruction. |

■ Relay operation

Executes the cyclic communication stop request instruction, turns ON the cyclic communication stop node table of a specified node and turns OFF the cyclic communication normal node table when the specified node stops normally.

Relay operation when the cyclic communication stop request is made on a started node



(X1)Can be checked by ETSTAT instruction.

■ Flag operation

| 1 10.9 - 1-1-11 | · |
|-------------------|---|
| Name | Description |
| Latest error (S7) | To be set when the unit specified by UNITSEL is not an Ethernet unit. |
| Hold error (S8) | To be set when the EtherNet/IP function is set to Not Use in the Ethernet unit configuration. |
| | To be set when executed in an interrupt program. |
| | To be set when the value of [n] exceeds 256. |
| | To be set when the value of [S] + [Number of valid words of n] is out of the device range. |
| | To be set in case of out-of-range in indirect access (index modification). |

9.1.5 EtherNet/IP Input Refresh (EIP_IN)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|--|
| S1 | Specify the target node number of the input refresh. |
| S2 | Specify the target connection number of the input refresh. |
| D | Specify the device address storing refresh results. |

■ Available devices (●: Available)

| Operand | | 16-bit device | | | | | | | | | | 32-bit device | | | - | ntege | r | Real num- ber | | String | Index modifier |
|---------|----|---------------|----|----|----|----|----|----|----|----|----|---------------|----------|----|---|-------|---|---------------------|----|--------|-------------------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | TE CE | IX | К | U | Н | SF | DF | | modifier |
| S1 | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| S2 | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| D | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

- This instruction refreshes data only when new data is received for the target connection of the refresh.
- (Input refresh: Data is copied to the device allocated from the receive buffer.)

■ Precautions during programming

- Call this instruction after X6B (EtherNet/IP preapration done) turns ON. If it is called before X6B turns ON, the EtherNet/IP communication preparation incomplete error is returned.
- Do not execute this instruction continuously in one scan from the viewpoint of suppressing the load.
- Execute the refresh instruction after confirming that the communication of a specified connection is performed normally using the cyclic communication normal node table.

■ Operand [S1] setting

Specify a node number to be refreshed.

An error occurs when a value over the maximum value specified by the scan list is specified.

An error also occurs when a reserved node is specified.

| | Setting value |
|-----------|---------------|
| Scan list | 1 to 256 |

■ Operand [S2] setting

Specify a connection number to be refreshed.

(Specify a relative number within nodes for the connection number.)

An error occurs when a value over the maximum value specified by the scan list is specified.

| | Setting value |
|----------------|---------------|
| Connection No. | 1 to 256 |

■ Operand [D] setting

- Specify the device address storing refresh results.
- When there is no new received data, the refresh operatio is not performed.

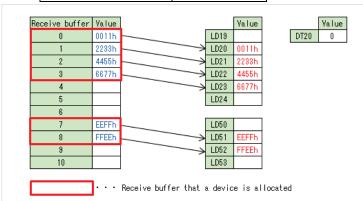
| Execution result | Description |
|------------------|--|
| 0 | Refresh operation is complete successfully. |
| 1 | No data is received. Refresh is not performed. |
| 2 | EtherNet/IP communication preparation incomplete |

Example 1) When refreshing data from the receive buffer of the connection number 1 of the node number 1 (The refresh is complete normally.)

| S1 | S2 | D |
|----|----|------|
| 1 | 1 | DT20 |

EtherNet/IP configuration setting

| Setting item | Settings |
|-------------------------|--------------|
| Node number | 1 |
| Connection | 1 |
| Input Information (T>O) | LD20 to LD23 |
| Device allocation | LD51 to LD52 |

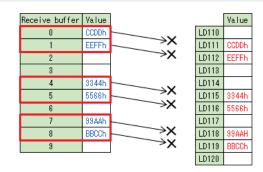


Example 2) When refreshing data from the receive buffer of the connection 2 of the node number 5 (When there is no new data)

| S1 | S2 | D |
|----|----|-------|
| 5 | 2 | DT100 |

EtherNet/IP configuration setting

| Setting item | Settings |
|--|----------------|
| Node number | 5 |
| Connection | 2 |
| In much Information (TVO) | LD111 to LD112 |
| Input Information (T>O) Device allocation | LD115 to LD116 |
| Device allocation | LD118 to LD119 |





Example 3) When refreshing data by the periodical interrupt processing when the scan time is long and RPI is short (When acquiring every received data)

One scan time: 10 ms

RPI: 500 us

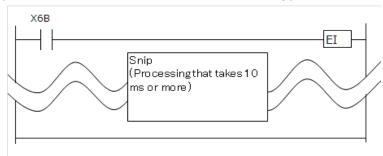
- When the processing time of one scan is longer than the setting time of RPI, the refresh cannot be executed during the processing.
 - As countermeasures against it, perform the periodical interrupt processing using the same value as that of RPI and performs the refresh by the interrupt processing.
- If the interrupt cycle is set to the same value as that of RPI, the refresh instruction may be executed while writing to the receive buffer and the operation may fail.

Perform the processing after confirming the refresh result.

EtherNet/IP configuration setting

| Setting item | Settings | |
|-------------------------|------------|--|
| Node number | 1 | |
| Connection | 1 | |
| Input Information (T>O) | LD0 to LD1 | |
| Device allocation | | |

Every scan execution type program block (Main processing) (Ladder that takes 10 ms or more for one step)



Fixed cycle execution type (0.1 ms) program block (0.5-ms cyclic program)

```
DT20.0
Only when refresh is complete successfully, refresh data can be adopted (LD0 and LD1 in this case).
```

■ Flag operation

| Name | Description |
|-------------------|---|
| Latest error (S7) | To be set when the unit specified by UNITSEL is not an Ethernet unit. |
| Hold error (S8) | To be set when the EtherNet/IP function is set to Not Use in the Ethernet unit configuration. |
| | To be set in case of out-of-range in indirect access (index modification). |
| | To be set when an out-of-range value is specified for parameters. |
| | To be set when the node or connection specified by S1 and S2 does not exist. |
| | Use this instruction only for the connections in which the refresh method of the EtherNet/IP setting is set to Instruction. |
| | An operation error occurs when the connection that other refresh method other than that has been specified is specified. |
| | To be set when the connection that the number of input data is 0 is specified. |
| | To be set when the connection that the number of refreshed data is 0 is specified. |

9.1.6 EtherNet/IP Output Refresh (EIP_OT)

■ Instruction format



Note) A target unit for the instruction is specified with UNITSEL beforehand.

■ Operation unit (i)

There is no operation unit.

■ List of operands

| Operand | Description |
|---------|---|
| S1 | Specify a target node number of output fresh. |
| S2 | Specify a target connection number of output refresh. |
| D | Specify the device address storing refresh results. |

■ Available devices (A: Available)

| Operand | | 16-bit device | | | | | 32-bit device Integer | | | r | Real num- ber | | String | Index modifier | | | | | | | |
|---------|----|---------------|----|----|----|----|-----------------------|----|----|----|---------------------|----------|--------|-------------------|---|---|---|----|----|----|----------|
| | wx | WY | WR | WL | ws | SD | DT | LD | UM | WI | wo | TS CS | TE | IX | ĸ | U | Н | SF | DF | "" | modifier |
| S1 | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| S2 | • | • | • | • | | | • | • | | | | | | | | • | • | | | | • |
| D | • | • | • | • | | | • | • | | | | | | | | | | | | | • |

■ Processing

- This instruction executes the output refresh for connections to be refreshed.
- (Output refresh: Data is copied to the send buffer form an allocated device.)

■ Precautions during programming

- Call this instruction after X6B (EtherNet/IP preapration done) turns ON. If it is called before X6B turns ON, the EtherNet/IP communication preparation incomplete error is returned.
- Do not execute this instruction continuously in one scan from the viewpoint of suppressing the load.
- Execute the refresh instruction after confirming that the communication of a specified connection is performed normally using the cyclic communication normal node table.

■ Operand [S1] setting

Specify the node number that data is set to the send buffer.

The I/O map is used for sending data to a destination scanner device (PLC).

| | Setting value |
|-----------|---------------|
| I/O map | 0 |
| Scan list | 1 to 256 |

■ Operand [S2] setting

Specify a connection number to be refreshed.

(Specify a relative number within nodes for the connection number.)

| | Setting value |
|-------------------------------------|---------------|
| I/O map number or connection number | 1 to 256 |

■ Operand [D] setting

Specify the device address storing refresh results.

If this instruction is executed in cycles faster than RPI, the output refresh may not be performed.

| Execution result | Description |
|------------------|--|
| 0 | Refresh operation is complete successfully. |
| 1 | Refresh is not performed. |
| 2 | EtherNet/IP communication preparation incomplete |

Example 1) When performing the output refresh for the send buffer of the I/O map number 1 (Normal end)

| S1 | S2 | D |
|----|----|------|
| 0 | 1 | DT10 |

EtherNet/IP configuration setting

| Setting item | Settings |
|-------------------|--------------|
| I/O map number | 1 |
| Device allocation | LD10 to LD11 |
| Device allocation | LD14 to LD16 |

| | Value | | | |
|------|-------|-------------------|-------------|-------|
| LD9 | | | Send buffer | Value |
| LD10 | 2233h | | 0 | |
| LD11 | 4455h | \longrightarrow | 1 | 2233h |
| LD12 | | \rightarrow | 2 | 4455h |
| LD13 | | | 3 | |
| LD14 | AABBh | | 4 | |
| LD15 | CCDDh | \longrightarrow | 5 | AABBh |
| LD16 | EEFFh | \longrightarrow | 6 | CCDDh |
| LD17 | | \rightarrow | 7 | EEFFh |
| | | | 8 | |



· · · Send buffer

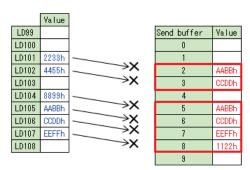
· · · Send buffer that a device is allocated

Example 2) When performing the output refresh for the send buffer of the connection number 5 of the node number 2 (Abnormal end)

| S1 | S2 | D |
|----|----|-------|
| 2 | 5 | DT100 |

EtherNet/IP configuration setting

| Setting item | Settings |
|--------------------------|----------------|
| Node number | 2 |
| Connection | 5 |
| Output Information (O>T) | LD101 to LD102 |
| Device Allocation | LD104 to LD107 |



Value DT100 1

■ Flag operation

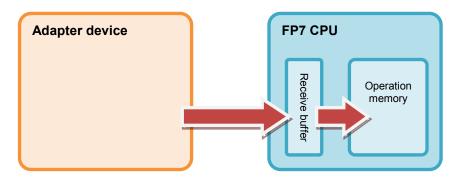
| Name | Description |
|-------------------|---|
| Latest error (S7) | To be set when the unit specified by UNITSEL is not an Ethernet unit. |
| Hold error (S8) | To be set when the EtherNet/IP function is set to Not Use in the Ethernet unit configuration. |
| | To be set in case of out-of-range in indirect access (index modification). |
| | To be set when an out-of-range value is specified for parameters. |
| | To be set when the I/O map or node/connection specified by S1 and S2 does not exist. |
| | Use this instruction only for the connections in which the refresh method of the EtherNet/IP setting is set to Instruction. |
| | An operation error occurs when the connection that other refresh method other than that has been specified is specified. |
| | To be set when the connection that the number of output data is 0 is specified. |
| | To be set when the connection that the number of refreshed data is 0 is specified. |

10 Data Refresh of Cyclic Communication

10.1 What is Data Refresh?

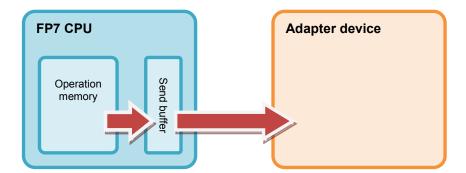
10.1.1 Input Refresh T>O Direction

Data is refreshed as follows at the time of input.



10.1.2 Output Refresh O>T Direction

Data is refreshed as follows at the time of output.



10.2 Data Refresh Method

There are the following data refresh methods.

| Abnormality judgement | Details |
|-----------------------|--|
| Batch refresh | In refresh processing at the beginning of scan, if there is incoming data in the receive buffer for cyclic communication in the case of input direction, it is copied to the operation memory. |
| | In the case of output direction, if there is a space in the send buffer for cyclic communication, data is copied from the operation memory. |
| | The batch refresh processing is always performed for all the specified connections. |
| Division refresh | Data is copied at the same timing as the batch refresh, however, if the number of transferred words exceeds the number of words specified for the refresh capacity in the basic setup, the refresh processing will be interrupted and data will be refreshed in the next scan. |
| | As the number of transferred data during one scan can be limited, it is possible to suppress and smooth the fluctuation of scanning due to the transfer processing. However, the response time of connections postponed to subsequent scan processings becomes long. |
| Instruction refresh | Data is not copied automatically like batch refresh and division refresh. |
| | Data can be refreshed by the EIP_IN instruction for the input refresh, and by the EIP_OT instruction for the output refresh. |
| | Concrete usage example |
| | When a scan time is long, received data in the input direction of the RPI shorter than the scan time is surely loaded. |
| | The EIP_IN instruction is executed in an interrupt program of a fixed cycle. |

10.3 Delay Time of Transmission Data

When data sent to an adapter device from the FP7 is received or controlled by the adapter device, a delay occurs in the FP7 and adapter device.

■ Delay time of FP7

A delay caused by the transmission cycle of an adapter device and the FP7 refresh timing occurs.

The delay time on the FP7 side depends on the scan time of the FP7 and the RPI value of the EtherNet/IP communication.

| Pattern | Relation between scan time and RPI | Delay time |
|---------|---|--|
| 1 | Scan time < RPI and Scan time x 4 ≥ RPI | Scan time |
| 2 | Scan time < RPI and Scan time x 4 < RPI | Larger value of scan time x 4 or RPI x 1/16 |
| 3 | Scan time ≠ RPI | Scan time (RPI) |
| 4 | Scan time > RPI | RPI |

■ Delay time of adapter devices

The delay time of an adapter device is the total of the delays caused by reception processing and output control to output devices.

Delay time of adapter = Delay by reception processing + Delay by output control to output device

Refer to manuals of adapter devices.

^{*} The delay time of adapter device varies depending on devices.

10.4 Delay Time of Reception Data

When data sent to the FP7 from an adapter device is received, a delay occurs in the adapter device and FP7.

■ Delay time of adapter devices

The delay time of an adapter device is the total of the delays caused by input processing and transmission processing.

Delay time of adapter = Delay by input processing + Delay by transmission processing

* The delay time of adapter device varies depending on devices.

Refer to manuals of adapter devices.

■ Delay time of FP7 (scanner)

A delay caused by the transmission cycle of an adapter device and the FP7 refresh timing occurs.

The delay time on the FP7 side depends on the scan time of the FP7 and the RPI value of the EtherNet/IP communication.

| Pattern | Relation between scan time and RPI | Delay time |
|---------|------------------------------------|---------------------|
| 1 | Scan time < RPI | Scan time |
| 2 | Scan time ≠ RPI | Scan time (RPI) x 2 |
| 3 | Scan time > RPI | RPI |

| Data | Refresh | n of C | velie | Comm | unication |
|------|------------|--------|-------|---------|-----------|
| Dala | 1 (011 031 | 1 01 0 | VUIL | COILLII | unication |

11 Cyclic Communication Load Factor

11.1 Calculation Method of Load Factor

The communication load factor is a value obtained by dividing the number of communication packets that an EtherNet/IP device sends/receives per second by a cyclic communication allowable communication band (the number of packets that can be sent/received per second).

Note) The load factors of FP7 and each adapter device should be 100% or less.

■ Load factor of FP7

 $\label{eq:Unit} \mbox{Unit communication load factor} = \frac{\mbox{\it Number of communication packets sent/received per second (pps)}}{\mbox{\it Cyclic communication allowable communication band (pps)}} \times 100\%$

Calculation procedure 1) Calculating the number of communication packets sent/received per second (pps)

Calculate from RPI. * pps = 1000 ÷ RPI [ms]

When the COS (Change of State) trigger is set, it calculated as a communication cycle RPI x 1/4.

Example 1) For the connection that RPI is 0.5 [ms]

 $1000 \div 0.5 = 2000 \text{ pps}$

Example 2) For the connection that RPI is 0.5 [ms] and the COS trigger is set

 $1000 \div (0.5 \times (1/4)) = 500 \text{ pps}$

Calculation procedure 2) Calculating the cyclic communication allowable communication band (pps)

Calculate from the data size per packet *2 and EDS information [Capacity] for FP7.

FP7 EDS [Capacity] definition

2 to 510 bytes: 10000 pps 511 to 1450 bytes: 5000 pps

- *2. Connection transmission/reception data size = Raw data size + 32-bit header size *3
- *3. Without 32-bit header: 2 bytes

With 32-bit header: 6 bytes

Example 3) When the connection transmission raw data size is 256 bytes without 32-bit header

$$(256 + 2) = 258 \text{ bytes} \le 510 \Rightarrow 10000 \text{ pps}$$

Example 4) When the connection transmission raw data size is 512 bytes with 32-bit header

 $(256 + 6) = 518 \text{ bytes} \ge 511 \Rightarrow 5000 \text{ pps}$

Calculation procedure 3) Calculating the uni communication load factor from the number of sent/received packets (pps) and sent/received data size

Example 5) When the sent data size is 256 bytes and the received data size is 36 bytes

No. of sent packets (2000 pps) \div 10000 pps x 100% = 20%

No. of received packets (125 pps) \div 10000 pps x 100% = 1.25%

 \Rightarrow The unit communication load factor is (20% + 1.25% = 21.25%).

■ Load factor of adapter

The load factor is calculated from the EDS information [Capacity] of each adapter and scanner.

When EDS information is not registered, "Impossible to calculate" is displayed.

$$A dapter\ communication\ load\ factor = \frac{Number\ of\ communication\ packets\ sent/received\ per\ second\ (pps)}{Cyclic\ communication\ allowable\ communication\ band\ (pps)} \times 100\%$$

Calculation procedure 1-1) Calculating the number of communication packets sent/received per second (pps) *4

The calculation method is the same as the calculation procedure 1) of unit load factor.

*4. When the IGMP snoop function is "Invalid" and the connection type is "Point to Point", multicast communication packets (pps) are added.

Calculation procedure 1-2) Calculating multicast communication packets (pps)

The calculation method is the same as the calculation procedure 1) of unit load factor.

Packets that "Multicast communication" is set to "Yes" in the I/O map setting and the connection type is "MultiCast" in the connection setting are to be calculated.

Calculation procedure 2) Calculating the cyclic communication allowable communication band (pps)

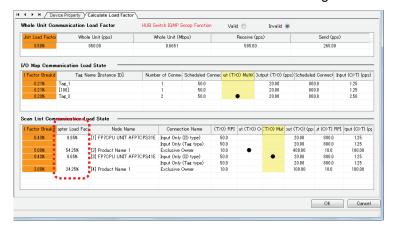
Calculate from the data size per packet *2 and EDS information [Capacity] for adapters and scanners.

The calculation method is the same as the calculation procedure 2) of unit load factor.

Calculation procedure 3) Calculating the uni communication load factor from the number of sent/received packets (pps) and sent/received data size

The calculation method is the same as the calculation procedure 3) of unit load factor.

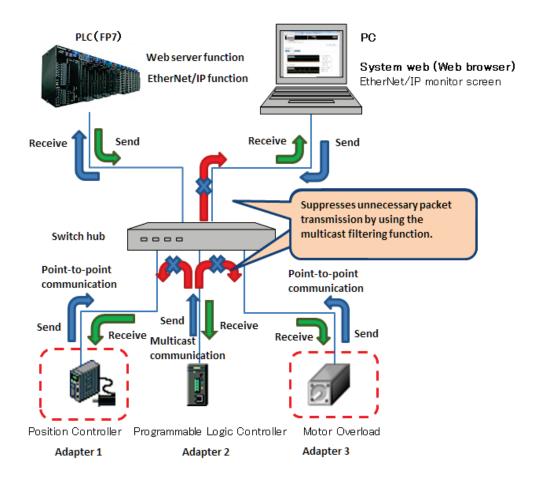
<Load factor calculation screen of EtherNet/IP setting tool>



11.2 PLC Link and Ethernet Switch

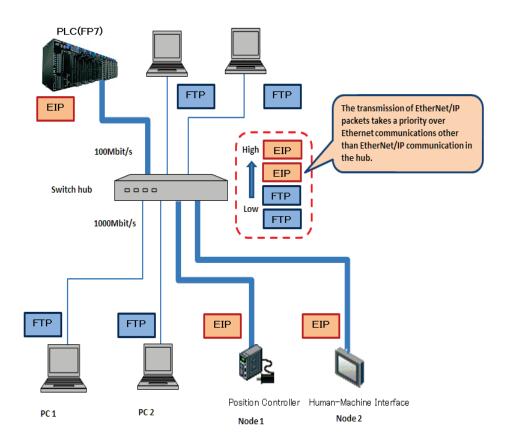
■ Multicast filter function

This function is used to suppress unnecessary multicast packet transmission.



■ QOS (Quality of Service) function

The transmission of EtherNet/IP packets takes a priority over Ethernet communications other than EtherNet/IP communication in the hub.



12 Other Ethernet Communications

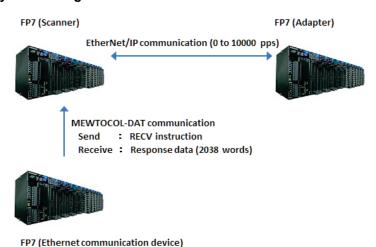
12.1 Performance of Other Ethernet Communications at the Time of Cyclic Communication

As the EtherNet/IP communication takes a priority over other Ethernet communications, the baud rates of other Ethernet communications are decreased when the EtherNet/IP communication is performed simultaneously.

The following information serves as a standard in the determination of the decrease in baud rate.

MEWTOCOL-DAT (1)

■ System configuration



The connection settings used for the EtherNet/IP communication are as follows.

| Send/Receive | Details | |
|-------------------------------|------------------------|-----------|
| No. of connections | 66 | |
| Application type | Input Only (ID type) | |
| RPI | *2 | |
| Data size per connection (*1) | Connections 1 to 65 | 252 words |
| Data size per connection (*1) | Connection 66 | 4 words |
| Connection type | Point to Point | |
| Refresh method | Batch | |

^{*1:} The total data size of 66 connections is 16384 words (the maximum value that device allocation is available).

*2: RPI is measured with the following settings.

| pps | RPI | | | |
|-----------|-----------------------------|---|--|--|
| 0 pps | The EtherNet/IP function is | The EtherNet/IP function is set to Invalid. | | |
| 2500 ppg | Connections 1 to 3 | 29 ms | | |
| 2500 pps | Connections 4 to 66 | 28 ms | | |
| 5000 ppg | Connection 1 | 15 ms | | |
| 5000 pps | Connections 2 to 66 | 14 ms | | |
| 7500 pps | Connections 1 to 3 | 10 ms | | |
| 7 300 pps | Connections 4 to 66 | 9 ms | | |
| 10000 pps | Connections 1 to 65 | 7 ms | | |
| 10000 pps | Connection 66 | 8 ms | | |

The Ethernet communication (MEWTOCOL-DAT) between FP7 (Ethernet communication device) and FP7 (Scanner) is performed as follows.

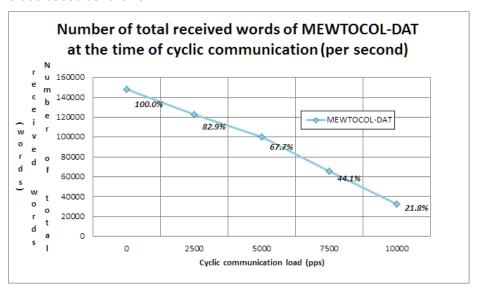
| Send/Receive | Details | |
|------------------------|---|--|
| Communication protocol | MEWTOCOL-DAT | |
| Number of connections | 1 | |
| Send (*3) | RECV instruction is issued. (2038 words are requested.) | |
| Descive (*4) | Response data for RECV instruction is sent. | |
| Receive (*4) | (Response data of 2038 words is received.) | |

^{*3:} FP7 (Ethernet communication device) to FP7 (Scanner)

^{*4:} FP7 (Scanner) to FP7 (Ethernet communication device)

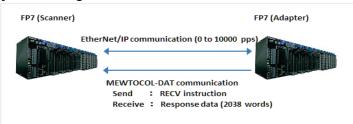
■ Decrease in baud rate due to increase in PPS

As a result of performing Ethernet communication from FP7 (Ethernet communication device) during the EtherNet/IP communication between FP7 (scanner) and FP7 (adapter), the baud rate is decreased as follows.



MEWTOCOL-DAT (2)

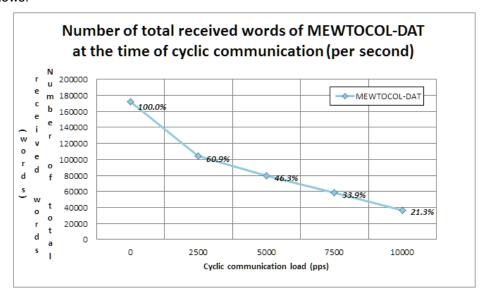
■ System configuration



* The setting contents of EtherNet/IP communication and MEWTOCOL-DAT communication are the same as those of the above "EMWTOCOL-DAT (1)".

■ Decrease in baud rate due to increase in PPS

As a result of performing Ethernet communication from FP7 (scanner) during the EtherNet/IP communication between FP7 (scanner) and FP7 (adapter), the baud rate is decreased as follows.



13

Communication Status Monitoring with System Web

13.1 Overview of FP7 System Web

■ What is FP7 System Web?

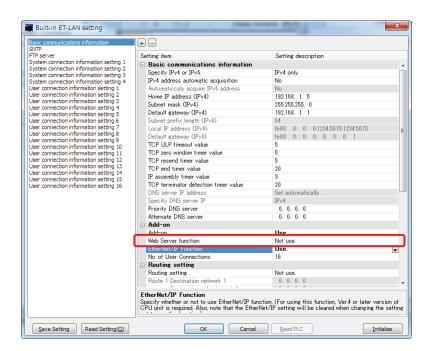
The FP7 system web is a content prepared for the FP7 CPU unit as standard.

The basic information and operation state of FP7 can be monitored on a browser by using this function.

■ For using the FP7 system web

For using the system web function, the web server function in the built-in ET-LAN setting of FP7 configuration should be set to "Use System Only" or "Use System and Customer".

For details of the starting method of the built-in ET-LAN setting dialog, refer to "7.1.1 How to Display the Built-in ET-LAN Setting Dialog Box".



■ Notes concerning FP7 system web

In this manual, the system web screens other than the EtherNet/IP communication state monitor are omitted.

■ Screen configuration

Screen configuration of FP7 system web



① Administrator mode : Displays the logged-in user level.

1) For administrator : Administrator mode (Blue)

2) For user : No indication

② Logout : Returns to the login screen.

③ System menu : The menu for selecting functions.

1) FP7 : Links to our product (FP7) site.

(http://www3.panasonic.biz/ac/e/fasys/plc/plc/fp7/index.jsp)

2) CPU status indication : Displays the FP7 model information, operation state and system

monitor area.

3) Error indication : Displays unit errors and error alarm relays.

4) Data monitor : Monitors the data of a specified device.

④ Drawing area : Displays the screen of a selected function.

⑤ Language : Switches the language between Japanese and English.

13.2 Starting System Web Screen

It is necessary to access and log in the FP7 web server for starting the FP7 system web screen.

Enter a user ID (root) and password (pass) on the login screen. *

■ How to access the FP7 web server

IP address/sys/

Example) 192.168.1.224/sys/

http://192.168.1.224/sys/index.html is displayed.

- * When the FP7 unit is password-protected, you can only log in with a registered ID and password.
 - Enter "User ID" and "Password" on the start-up screen and click the Login button.



When entering Login ID or Password failed

The following error message is displayed until the third try.

"User ID or Password is invalid."

The following error message is displayed from the fourth try.

(The system is restored when the unit is rebooted or one hour elapses.)

"FP7 was locked because it had failed in log in three times. Please reboot FP7."

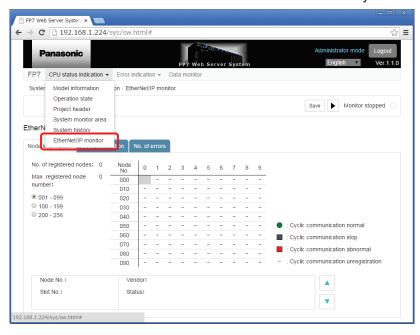
When the entered login ID and password are correct

The initial screen (CPU status indication > Model information) is displayed.

13.3 Overview of EtherNet/IP Monitor

It shows the EtherNet/IP communication state using the tabs of node information, load information and number of errors.

Select "CPU status indication" > "EtherNet/IP monitor" in the system menu as shown below.



13.4 CPU Status Indication > EtherNet/IP Monitor

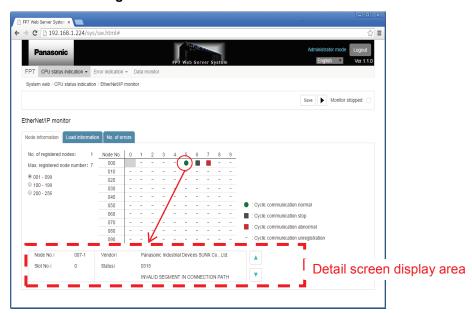
Display the EtherNet/IP monitor of FP7.

Common function to each screen

- "Save" button

Saves the displayed EtherNet/IP monitor information. (CSV format)

1. When selecting "Node information" tab



• Node information (EtherNet/IP operation status monitor)

It shows the following information.

- 1) No. of registered nodes: (0 to 256)
- 2) Max. registered node number: (0 to 256)
- 3) Operation state of each node: (Cyclic communication: Normal/■ Stop/■ Abnormal/- Unregistration)

Clicking the list display shows detail information (the following items) in the lower part of the screen.

Node No., Slot No., Vendor, Status: Code and its content

When more than one error occurs within one node, the display is switched with "
▲" and "▼" buttons.

The list display is switched by selecting a node range (No. 001-099, 100-199, or 200-256).

Monitor executing/stopped button

Update processing is performed only once. It returns to the monitoring-stopped state after updating data.

2. When selecting "Load information"

• Load information (EtherNet/IP operation status monitor)

It shows the following information.

- 1) Cyclic communication: No. of received packets (per second)
- 2) Cyclic communication: No. of transmitted packets (per second)
- Communication other than cyclic communication: No. of received packets (per second)
- 4) Communication other than cyclic communication: No. of transmitted packets (per second)
- 5) Number of receive buffer overflows (Total)
- 6) Number of received error packets (Total)
- 7) No. of failed transmitted packets (Total)

It shows the following information graphically.

- No. of received packets (per second): Ocyclic / Others
- No. of transmitted packets (per second): Ocyclic / Others

Horizontal axis: Scaled at the interval of one second. Shifted to the left after displaying the whole graph.

Vertical axis: Automatically adjusted according to the number of packets.

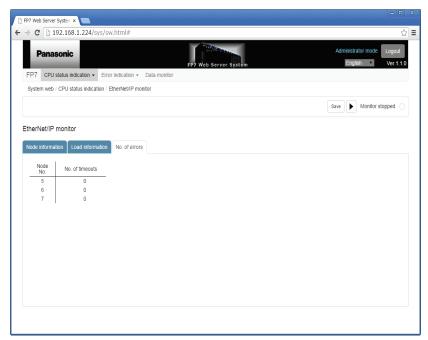
^{*} The graph is reset by switching the tab or starting monitoring.

• Monitor executing/stopped button

In the case of Monitor executing: Updates and displays data at the interval of one second.

In the case of Monitor stopped: Stops the update processing.

3. When selecting "No. of errors"



• No. of errors (EtherNet/IP operation status monitor)

It shows the following information.

- 1) Node No.
- 2) No. of timeouts

• Monitor executing/stopped button

Update processing is performed only once. It returns to the monitoring-stopped state after updating data.

^{*} The number of communication errors is displayed for each node. The display varies according to the number of registered nodes.

14 LED Display

14.1 Lighting State of LED for EtherNet/IP Setting

The state of the EtherNet/IP communication can be confirmed from the LED lighting state.

14.1.1 Lighting Patterns When Starting PLC

The lighting-up of the indicator is checked when the PLC starts.

The lighting-up of the indicator is checked after the PLC is powered on and after all the LEDs other than MS and NS turn on and turn off.

The procedure of checking the lighting-up of the indicator is as follows.

After the check, the indicator varies according to the state of the EtherNet/IP setting.

Example) For FP7 (CPS41ES)



Order of checking the lighting-up of indicator

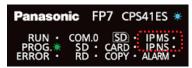
| Procedure | MS | NS | Lighting state | |
|-----------|----|----|--|--|
| 1 | | | MS: Green ON, NS: OFF, Turns ON for 0.25 seconds. | |
| 2 | | | MS: Green ON, NS: OFF, Turns ON for 0.25 seconds. | |
| 3 | | | MS: Green ON, NS: Green ON, Turns ON for 0.25 seconds. | |
| 4 | | | MS: Green ON, NS: Red ON, Turns ON for 0.25 seconds. | |
| 5 | | | MS: Green ON, NS: OFF | |

14.1.2 Lighting Patterns When PLC is Operating

The state of the PLC can be confirmed from the lighting state of the LEDs when the PLC is operating.

The PLC states indicated by the LEDs are as follows.

Example) For FP7 (CPS41ES)



MS (Module status indicator)

| LED | Lighting state | PLC state |
|-----|----------------|--|
| | OFF | The EtherNet/IP function is disabled. |
| | ON | The EtherNet/IP function is activated. |
| | Flashing | This state does not exist. |
| | ON | Unrecoverable fault occurs. |
| | Flashing | Recoverable fault occurs. (such as a setting that load factor exceeds) |

NS (Network status indicator)

| LED | Lighting state | PLC state |
|-----|----------------|--|
| | OFF | The EtherNet/IP function is disabled or IP address is not established. |
| | ON | More than one connection is established. |
| | Flashing | Connection is not established or IP address is acquired. |
| | ON | IP address duplication is detected. |
| | Flashing | This state does not exist. |

When LED is flashing, the lighting state changes between ON and OFF at the interval of 0.5 seconds.

15 List of Cyclic Communication Errors

15.1 Cyclic Communication: List of Abnormal Statuses

The details of status numbers when cyclic communication errors occur are as follows.

| Abnormal status (exadecimal) | Status name |
|------------------------------|---|
| 0100 | CONNECTION IN USE OR DUPLICATE FORWARD OPEN |
| 0103 | TRANSPORT CLASS AND TRIGGER COMBINATION NOT SUPPORTED |
| 0106 | OWNERSHIP CONFLICT |
| 0107 | TARGET CONNECTION NOT FOUND |
| 0108 | INVALID NETWORK CONNECTION PARAMETER |
| 0109 | INVALID CONNECTION SIZE |
| 0110 | TARGET FOR CONNECTION NOT CONFIGURED |
| 0111 | RPI NOT SUPPORTED. |
| 0112 | RPI VALUE(S) NOT ACCEPTABLE |
| 0113 | OUT OF CONNECTIONS |
| 0114 | VENDOR ID OR PRODUCT CODE MISMATCH |
| 0115 | DEVICE TYPE MISMATCH |
| 0116 | REVISION MISMATCH |
| 0117 | INVALID PRODUCED OR CONSUMED APPLICATION PATH |
| 0118 | INVALID OR INCONSISTENT CONFIGURATION APPLICATION PATH |
| 0119 | NON-LISTEN ONLY CONNECTION NOT OPENED |
| 011A | TARGET OBJECT OUT OF CONNECTIONS |
| 011B | THE PRODUCTION INHIBIT TIME IS GREATER THAN THE RPI |
| 011C | TRANSPORT CLASS NOT SUPPORTED |
| 011D | PRODUCTION TRIGGER NOT SUPPORTED |
| 011E | DIRECTION NOT SUPPORTED |
| 011F | INVALID ORIGINATOR TO TARGET NETWORK CONNECTION FIXVAR |
| 0120 | INVALID TARGET TO ORIGINATOR NETWORK CONNECTION FIXVAR |
| 0121 | INVALID ORIGINATOR TO TARGET NETWORK CONNECTION PRIORITY |
| 0122 | INVALID TARGET TO ORIGINATOR NETWORK CONNECTION PRIORITY |
| 0123 | INVALID ORIGINATOR TO TARGET NETWORK CONNECTION TYPE |
| 0124 | INVALID TARGET TO ORIGINATOR NETWORK CONNECTION TYPE |
| 0125 | INVALID ORIGINATOR TO TARGET NETWORK CONNECTION REDUNDANT_OWNER |
| 0126 | INVALID CONFIGURATION SIZE |
| 0127 | INVALID ORIGINATOR TO TARGET SIZE |
| 0128 | INVALID TARGET TO ORIGINATOR SIZE |
| 0129 | INVALID CONFIGURATION APPLICATION PATH |

| 012A | INVALID CONSUMING APPLICATION PATH |
|------|---|
| 012B | INVALID PRODUCING APPLICATION PATH |
| 012C | CONFIGURATION SYMBOL DOES NOT EXIST |
| 012D | CONSUMING SYMBOL DOES NOT EXIST |
| 012E | PRODUCING SYMBOL DOES NOT EXIST |
| 012F | INCONSISTENT APPLICATION PATH COMBINATION |
| 0130 | INCONSISTENT CONSUME DATA FORMAT |
| 0131 | INCONSISTENT PRODUCE DATA FORMAT |
| 0132 | NULL FORWARD OPEN FUNCTION NOT SUPPORTED |
| 0133 | CONNECTION TIMEOUT MULTIPLIER NOT ACCEPTABLE |
| 0203 | CONNECTION TIMED OUT |
| 0204 | UNCONNECTED REQUEST TIMED OUT |
| 0205 | PARAMETER ERROR IN UNCONNECTED REQUEST SERVICE |
| 0206 | MESSAGE TOO LARGE FOR UNCONNECTED_SEND SERVICE |
| 0207 | UNCONNECTED ACKNOWLEDGE WITHOUT REPLY |
| 0301 | NO BUFFER MEMORY AVAILABLE |
| 0302 | NETWORK BANDWIDTH NOT AVAILABLE FOR DATA |
| 0303 | NO CONSUMED CONNECTION ID FILTER AVAILABLE |
| 0304 | NOT CONFIGURED TO SEND SCHEDULED PRIORITY DATA |
| 0305 | SCHEDULE SIGNATURE MISMATCH |
| 0306 | SCHEDULE SIGNATURE VALIDATION NOT POSSIBLE |
| 0311 | PORT NOT AVAILABLE |
| 0312 | LINK ADDRESS NOT VALID |
| 0315 | INVALID SEGMENT IN CONNECTION PATH |
| 0316 | FORWARD CLOSE SERVICE CONNECTION PATH MISMATCH |
| 0317 | SCHEDULING NOT SPECIFIED |
| 0318 | LINK ADDRESS TO SELF INVALID |
| 0319 | SECONDARY RESOURCES UNAVAILABLE |
| 031A | RACK CONNECTION ALREADY ESTABLISHED |
| 031B | MODULE CONNECTION ALREADY ESTABLISHED |
| 031C | MISCELLANEOUS |
| 031D | REDUNDANT CONNECTION MISMATCH |
| 031E | NO MORE USER CONFIGURABLE LINK CONSUMER RESOURCES AVAILABLE IN THE PRODUCING MODULE |
| 031F | NO USER CONFIGURABLE LINK CONSUMER RESOURCES CONFIGURED IN THE PRODUCING MODULE |
| 0800 | NETWORK LINK OFFLINE |
| 0810 | NO TARGET APPLICATION DATA AVAILABLE |
| 0811 | NO ORIGINATOR APPLICATION DATA AVAILABLE |
| 0812 | NODE ADDRESS HAS CHANGED SINCE THE NETWORK WAS SCHEDULED |
| 0813 | NOT CONFIGURED FOR OFF-SUBNET MULTICAST |
| 0814 | INVALID PRODUCE/CONSUME DATA FORMAT |

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